

LAND LAB

#### QUEENSTOWN TOWN CENTRE



Working draft, issued for discussion only

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LandLAB is a design-led, studio based practice creating sustainable, innovative and creative outcomes across a range of landscape, urbanism and place making projects in Auckland, Christchurch, Queenstown, Tauranga and Wellington. As our name suggests our philosophy integrates a site specific approach ('Land') with a creative and rigorous design process ('LAB'). Our work reflects our interrogation of the inter-relationships between the ecologies and systems of landscape, urbanism and place.

Document Control_									
Rev_	Date_	Purpose_	Prepared by_	Checked_	Authorised_				
001	15.01.18	50% Draft	СМ	HC	НС				
002	31.01.18	75% Draft	СМ	HC	HC				
003	23.02.18	95% Draft	СМ	HC	НС				
004	27.03.18	95% Draft	СМ	HC	НС				
005	06.04.18	95% Draft	СМ	НС	НС				
006	20.04.18	100% Draft	СМ	HC	НС				

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# A1 Introduction & Purpose

A1.1\_

#### Introduction

A high quality public realm for all people is the foundation of a great town. Queenstown's Town Centre public realm can more positively influence our lives — environmentally, economically and socially — far more than it does today.

Everything in the town centre — people, activity, movement and place — helps make Queenstown unique. A holistic design approach to our town's streets will enhance what's already there, extending the character, life, built form and potential inherent in our town centre. By doing this, we can create design consistency but also reveal and value difference.

The Queenstown Town Centre Public Realm Design Guidelines (QPRDG) is how we will guide and achieve a consistent standard for the town. It's a comprehensive tool kit to make quality public spaces and streets that are well designed, accessible and enjoyable for all.

The **QPRDG** encourages a 'complete street' approach to the public domain, and outlines how everything can work together; more generous footpath widths, enhanced management and slowing of traffic, accommodating design for cycling (and other non-motorised transport), support great building frontages and activities, provide appropriate street trees for shade, enable universal and inclusive access, quality surface finishes, exciting and welcoming lighting, and; functional and appealing street furniture.

A consistent palette of furniture and materials will help support Queenstown's heritage and character and establish places with a unique identity and meaning for both residents and visitors.

#### A1.2\_

#### Purpose

The purpose of this document is to provide design guidance and direction to the proposed suite of public realm upgrades proposed as part of the Queenstown Town Centre Spatial Framework and the Queenstown Town Centre Masterplan (2017).

The intent is to establish a cohesive and consistent public realm that;

- **A\_** Identifies and consolidates a cohesive look and feel for Queenstown's Town Centre public realm and streetscapes.
- **B\_** Simplifies the process of design, briefing, procurement and delivery for future projects.
- **C\_** Provides opportunities for efficiencies and economies of scale for the supply of materials and design elements.
- **D\_** Optimises and simplifies maintenance and asset management budgets/issues
- E\_ Aggregates design guidance into one place



# A2 What is the Public Realm?

A2\_

What is the Public Realm?

The term 'public realm' is often used to describe the spaces between buildings that are publicly accessible. Cities/towns are places where people come together, exchange, trade and enjoy sharing time and ideas with each other.

The public realm provides the stage for these exchanges and the everyday activities of a town.

Key aspects that influence the attractiveness of the public realm are:

- $\cdot$  The people who use it and the activities that take place in the public realm
- · How people move through it or pause within it
- · The historical, cultural and natural landscape context
- · The elements within the space and the way it is designed
- The buildings that shape it

People use and experience the public realm in different ways and at different speeds. Activities such as commuting, recreating, socialising, exercising, trading, walking, pausing, cycling, watching other people, and travelling by car or public transport all take place in the public realm.

The most intimate experiences of the public realm are generally from the perspective of pedestrians. It is from this perspective that the success of the public realm is most often judged. When each space is thoughtfully designed with respect to the human experience and the immediate physical and cultural context, it becomes a place. The best places entice people to use them, invite them to stay and beckon them to return.



# A3 The value of the Public Realm

#### A3\_

#### The value of the Public Realm

The public realm has a significant influence on how we use and perceive a city/town. A common feature of the great cities/towns of the world is that they have a high-quality public realm. The value of the public realm relates to its ability to raise the quality of life in urban centres and contribute to happier, healthier and more productive communities. There is a growing body of research focused on identifying and measuring the benefits of high-quality public realm. These benefits include the following;

#### 001\_ Increased economic value and activity

- Well-designed cities are better placed to attract the companies, employees, services, customers and investment required for a competitive economy.
- High-quality public realm increases property values.
- An engaging public realm increases foot traffic in retail areas.

#### 002\_ Urban Amenity

 A well-designed public realm network creates ease of movement, improved accessibility and comfort. These qualities, in turn, increase safety and productivity and reduce the economic cost of congestion.

#### 003\_ Social cohesion and sense of community

 The public realm provides places and opportunities for social interaction for all age groups and social backgrounds. Social cohesion makes communities more productive and resilient.

#### 004\_ Health and well being

- A well-designed public realm helps us enjoy healthier lifestyles by providing opportunities for physical activity.
- Public spaces provide opportunities to contributing to people's mental well being.

#### 005\_ Environmental resilience

- The way the public realm is designed can significantly contribute to better air and water quality, more effective stormwater management, reduced carbon emissions, increased biodiversity and adaptation to climate change.
- A public realm that is well integrated with local landscapes and ecological systems preserves future access to natural resources.

#### 006\_ Identity and image of a city/town

 The public realm is a powerful tool to shape image, perception and cultural awareness. Cities/towns with a strong sense of place create community pride and a sense of belonging. They also attract more visitors and are sought-after locations for living and doing business.

#### 007\_ Safety

- A high-quality public realm attracts more people and activity, by day and by night, which in turn positively contributes to the perception of safety and reduced crime
- · A well-designed public realm creates a more accessible and welcoming city for all



# A4 How to use these Design Guidelines

#### **A4**\_

How to use these Design Guidelines

Queenstown has a rich collection of heritage buildings, architecture, shop fronts, displays, public artwork and more importantly people. In addition, there is a variety of daily activities which brings the town to life, but when all of these elements are combined together they can make the town seem chaotic.

Some may consider the range of different furniture and material types used within the Queenstown Town Centre as contributing to the uniqueness of the town, however too much variety can impact the quality of the public realm. Variety can compromise the aesthetics of a town resulting in ad-hoc maintenance and restoration practices.

It is anticipated that the guidelines will form the starting point of a design brief for any future public realm project. Departures or changes from the base case provided by these guidelines should be evaluated on a merits basis.

These public realm design guidelines have been organised into 3 sections;

 $\begin{tabular}{ll} \textbf{Part A\_ Design Parameters} & \textbf{identifies the key design parameters that inform the spatial arrangement of the public realm} \\ \end{tabular}$ 

Part B\_ Design Application identifies the key design elements and features of the public realm and how they are located and positioned

Part C\_ Kit of Parts identifies the various surface finishes, design elements and design features that establish the sense of place and identity for each component of the pubic realm

The **QPRDG** provides guidance on a limited palette of public realm materials and furniture elements, which supports the town's heritage and character.

The guidance helps people to understand the town, how it works, the culture that is

created through the elements in it, giving the town character and a unique sense of location.

When these palettes are applied consistently the elements act as a restrained and cohesive background allowing the genuine and distinctive features of the town and its people, to take centre stage.

The palettes emphasise the quality of the design, materials, detailing and construction techniques and cater for the needs of all users in a safe and comfortable manner that enables social interaction to flourish.

The palettes also act as a kit of parts, making it easier for people working in the public realm, such as designers, asset managers and maintenance staff, to focus their attention on applying the fundamentals of good urban design to projects.

The choice of materials and furniture reflects the anticipated demands and levels of use and will ensure long term, sustainable solutions can be implemented.

A consistent palette of furniture and materials will help support Queenstown's heritage and character, giving places a unique identity and meaning for people.

The furniture and material choices will also support the efficient management and maintenance of elements, providing economies of scale, and making the supply and replacement of materials and parts for elements less costly.



# A5 Other Town Centre Design Guidance

#### A5\_

#### Other Town Centre Design Guidance

Queenstown's Town Centre has a distinctive urban character which is formed through interrelationships of complex qualities: the scale and form of many of the buildings, the pattern and rhythm of the buildings in the streetscape, the layout of the streets and pedestrian linkages, the relationship with the lake and the mountains, and the comfort of the town centre as a "people" place for workers, residents, visitors, diners, and shoppers.

In order for the Town Centre to retain and enhance this character, future changes to both the built form and public realm of the town centre must recognise and reinforce these qualities.

Development within the Town Centre is guided by the Queenstown Town Centre section of the Queenstown Lakes District Council's District Plan. This identifies the location, type and quantum of development across the town centre.

Additional architectural Design Guidance is provided by the Queenstown Town Centre Character Guide (2007).

These provide insight into the context and attributes of the built fabric of the town centre, and guidance to ensure that new development will positively contribute to the area.

The Guidelines do not seek to encourage new development that replicates the old, but rather promotes the integration of new and old so that the overall pattern of development and perception of the town centre retains its character and is perceived as a holistic experience.





# B1 Design Guidance & Best Practice

The Queenstown Town Centre Masterplan has evolved to respond to the unique characteristics and features of Queenstown, including the relationship to the wider region, hills and lake. The aspiration is for an integrated masterplan where character is developed in response to topography, cultural heritage and landscape patterns.

#### Key outcomes of the plan include\_

- $\cdot$  A high quality publicly accessible waterfront of promenade, wharf and beach;
- · Heritage integrated and authentically displayed;
- · A vibrant mixed use 'heart' of Queenstown;
- Enhanced landscape and vegetation with visual and physical connections to the forested alpine hills



## B2 Town Centre Design Principles

The QPRDG provides guidance on a range of furniture and materials to use throughout the town to ensure successful elements are retained, the character of the Town is reinforced, and the process for change is streamlined\_

The following guiding principles should be applied in conjunction with the design principles and approaches identified throughout the Queenstown Town Centre Design Manual:

#### 1. Create consistency

 Use a limited range of materials and elements in designs to form a consistent and coherent public realm

#### 2. Reinforce urban character

Retain, refurbish, re-purpose and enhance existing historic elements where they
provide a coherent overall character to the immediate area, and use materials that
are authentic to the character of Queenstown's Town Centre

#### 3. Create the conditions for longevity

 Use robust, high-quality and sustainable materials that are well detailed along with proven high-quality construction techniques based on the intensity of activities that occur in a whole of life context, including usage and maintenance.

#### 4. Design for all users

 Ensure design and construction consider economies of scale in supply and replacement, such as minimising requirements for paint finishes, to ensure every space considers maintenance, no matter the size or type of design.

#### 5. Support efficient construction, management and maintenance

 Arrange and locate furniture and elements so that they are comfortable and provide opportunities for positive social interaction and accessibility for all users.

#### 6. Trial new elements

 Pilot and evaluate variations on the proposed standard palette in controlled applications to realise a variety of benefits.

#### 7. Integrate environmental infrastructure and sustainability

- Support ecological function and biodiversity through selection of native plant species in appropriate collections.
- Undertake ecological repair including removal of weed species and reintroduction of indigenous native species.
- Treat polluted stormwater from roads and parking, in a visible manner where feasible, prior to release into the lake environment.

#### 8. Provide for maintenance and serviceability

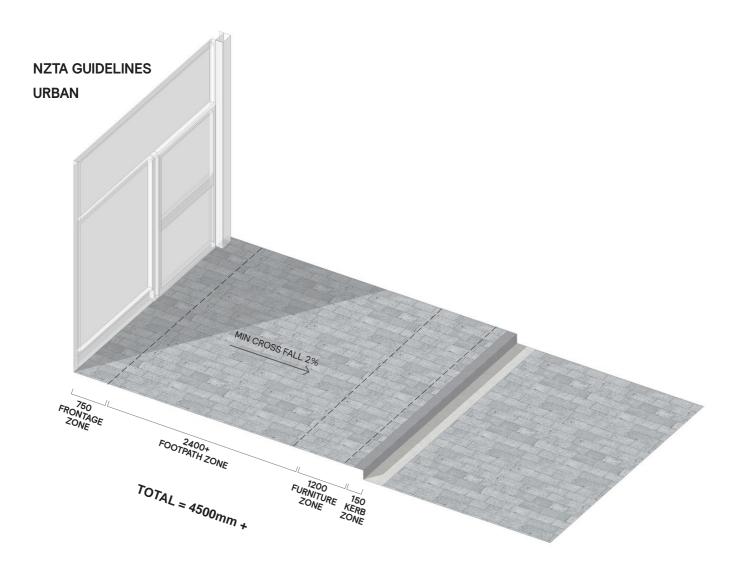
- Utilise robust and simple materials and structures that are capable of withstanding the environmental alpine conditions and the rigours of daily use.
- Consider material robustness and life cycle properties in materials selection and design of structures and elements.

#### 9. Ensure a safe environment for users and inhabitants

 Consider CPTED principles in all design, including but not limited to ensuring informal surveillance with appropriate usability, and eliminating opportunities for concealment and entrapment.



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## B3 Pedestrian Design Standards

The width of the various footpath zones will depend on the environment and those to which the route connects. The above diagrams describe best practice from NZTA's Pedestrian Planning and Design Guide.

Generally, wider street furniture zones are required in areas with:

- High adjacent vehicle speeds, and/or high adjacent vehicle volumes
   Wider through-route zones are generally required in areas with:
- · High pedestrian volumes, and/or
- A high number of pedestrians stopping on the footpath. [NZTA Pedestrian Planning Guide 2009]

NZTA's design guidance for an urban street environment will provide the appropriate minimum design standards to support high quality streetscape environments. This requires providing a 4500mm wide footpath comprised of the following sub-zones:

#### Frontage Zone

Provides a threshold between ground floor activities and building entrances and the footpaths main movement zone. This zone can be used for managing level changes and a degree of outdoor street trading. This zone should be made wider where shop front trading is required or where level changes between shop front and footpath require careful management.

#### Movement Zone

Provides for a minimum 2400mm effective footpath width clear from obstacles and obstructions to enable efficient pedestrian movement. This zone should be made wider to support areas of high pedestrian flow/capacity.

#### Furniture Zone

Provides for a minimum 1200mm furniture zone between the movement zone and kerb. This is the preferred location for all street furniture items including seating, street trees, light poles, rubbish bins and signage. This zone should be made wider to support more generous public seating opportunities and/or outdoor dining. (Refer to figure above)

#### Kerb Zone

Provides for a minimum 150mm kerb zone at the extent of the footpath. This zone should be made wider where a wider kerb and/or shared space delineation strip is required.



SHARED PATH

COPENHAGEN [ONE WAY]

SEPARATED CYCLEWAY [ONE WAY]

BI-DIRECTIONAL CYCLEWAY

FOOT MAIN ZONE

FOOT MAIN ZONE

TO TAL = 4000mm +

SEPARATED CYCLEWAY [ONE WAY]

BI-DIRECTIONAL CYCLEWAY

# **B4**Cycling Design Standards

The creation of a new town centre cycle network requires integration with proposed streetscape upgrades. Design Guidance for this new cycle infrastructure has been taken from the National Association of Transport Official (NATCO) Urban Bikeway Design Guide;

The proposed dimensions are minimums and more generous dimensions are recommended where this can be achieved.

#### Shared Path (Bi-directional)

Provides a shared zone for cyclists and pedestrians where there is a benefit in aggregating these functions without safety and operational risk. Located adjacent the traffic lanes and provides for contra directional flows. Enables cyclists to ride at their preferred speed without interference from traffic conditions. Provides for; cyclist comfort, safe separation of cyclists and vehicles, predictable movements and visual separation. A minimum dimension of 4000mm. It is recommended to provide additional width where there is high pedestrian flow, steep gradients that create speed variation, or significant use by other modes such as e-bikes.

#### One Way Copenhagen

Provides an exclusive zone for cyclists through the use of footpath markings, signage

and design. Located adjacent the traffic lane and flows in the same direction. Enables cyclists to ride at their preferred speed without interference from traffic conditions. Provides for; cyclist comfort, safe separation of cyclists and vehicles, predictable movements and visual separation. A minimum dimension of 1800mm. A recommended width of 2000mm.

#### One Way Separated Cycle Path

Provides an exclusive zone for cyclists through the use of footpath markings, signage and design. Located adjacent the traffic lane and flows in the same direction. Enables cyclists to ride at their preferred speed without interference from traffic conditions. Provides for; cyclist comfort, safe separation of cyclists and vehicles, predictable movements and visual separation. A minimum dimension of 1800mm. A recommended width of 2000mm.

#### Shared Path On Street (Bi-directional)

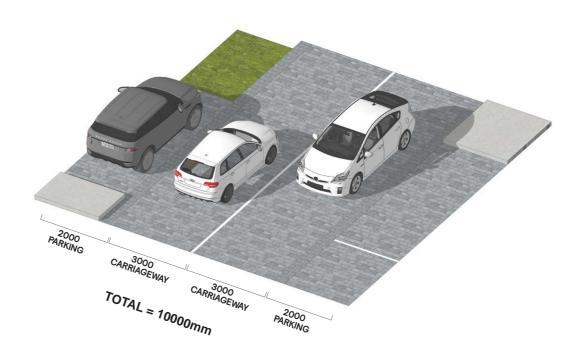
Provides a shared zone for cyclists and pedestrians where there is a benefit in aggregating these functions without safety and operational risk. Located adjacent the traffic lanes and provides for contra directional flows. Enables cyclists to ride at their preferred speed without interference from traffic conditions. Provides for; cyclist comfort, safe separation of cyclists and vehicles, predictable movements and visual separation. A minimum dimension of 4000mm. It is recommended to provide additional width where there is high pedestrian flow, steep gradients that create speed variation, or significant use by other modes such as e-bikes.



**TOWN CENTRE** 

# PARKING CARRIAGEWAY CARRIAGEWAY CARRIAGEWAY CARRIAGEWAY PARKING PARKING

#### HISTORIC CORE



# **B5** Traffic Design Standards

This guidance establishes the key traffic design parameters for the Town Centre and Historic Core zones in order to enable the desired levels of pedestrian priority and traffic management that supports the public realm aspirations for the town centre.

#### 001\_ Town Centre Zone (30-50km/ph)

Supports access for a range of vehicles and reduced speeds 30 – 50kmph whilst enabling re-allocation of existing road space to pedestrian functions. Supports proposed street upgrades and rationalisation of on street car parking.

#### Carriageway Width

3250mm to support a variety of vehicle movements

#### Parking Bay width

6000mm (i) x 2250mm (w) to support access and use by a variety of vehicles

#### Corner Rad

Will vary depending on key access requirements for coaches and rubbish trucks.

However corner radii should be reduced where possible to support shorter crossing distances and slower vehicle speeds. Typical corner radii = 5000mm

#### 002\_ Historic Core Zone (10 - 30km/ph)

Supports a greater degree of pedestrian priority within the core of the town centre, managed access for vehicles and reduced speeds 10 - 30kmph. Supports proposed shared spaces and pedestrian priority design interventions.

#### Carriageway Width

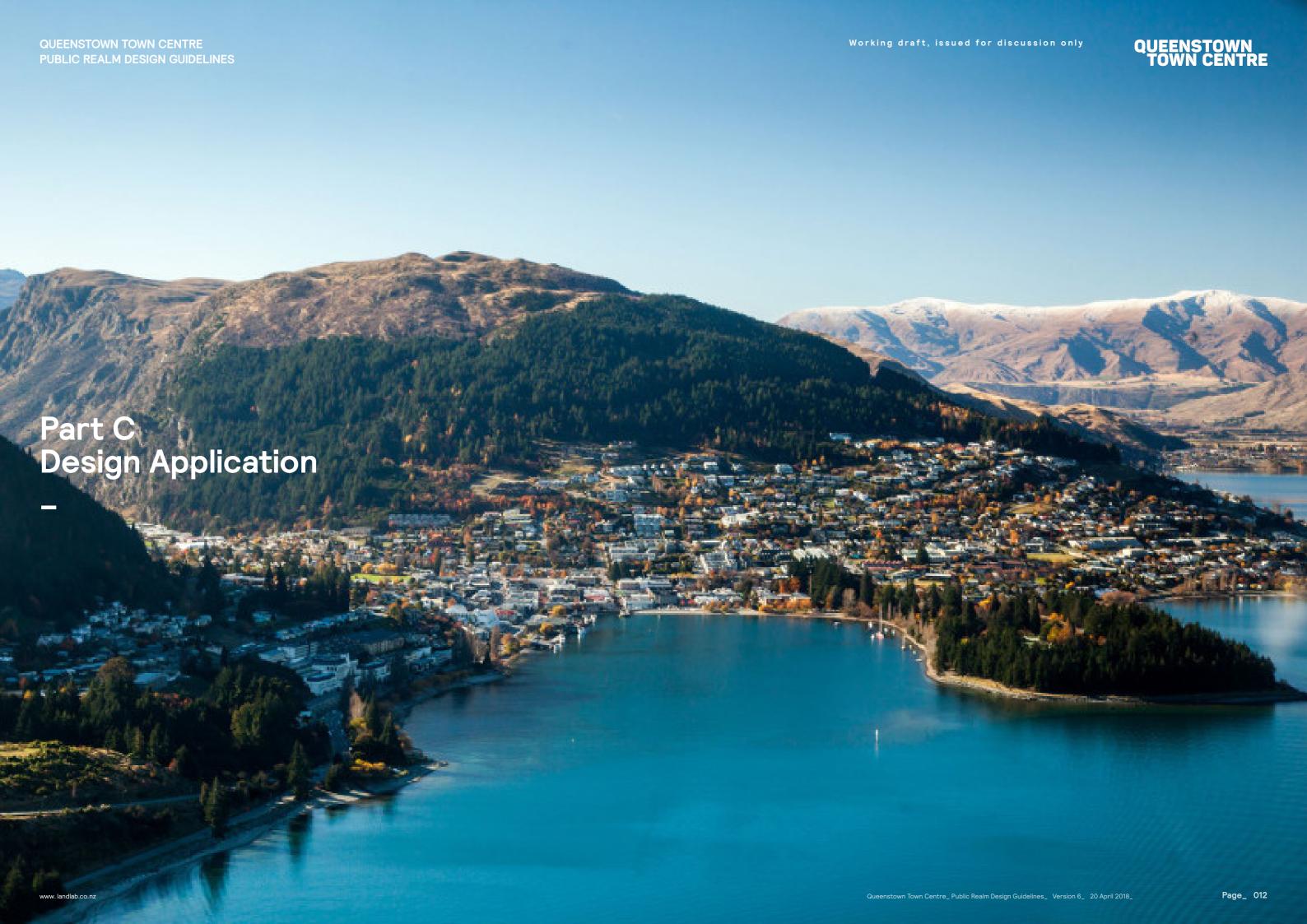
3000mm max (could be reduced to a 5500mm bi-directional carriageway) to support a variety of vehicle movements

#### Parking Bay width

6000mm (I) x 2000mm (w) to support access and use by a variety of vehicles

#### Corner Radi

Will vary depending on key access requirements for coaches and rubbish trucks. However corner radii should be reduced where possible to support shorter crossing distances and slower vehicle speeds. Typical corner radii = 3000mm





# C1 Suites and Palettes

The guidance provided includes appropriate locations where each of the proposed furniture suites, paving palettes and design elements are to be used, and where other specialised suites may be introduced

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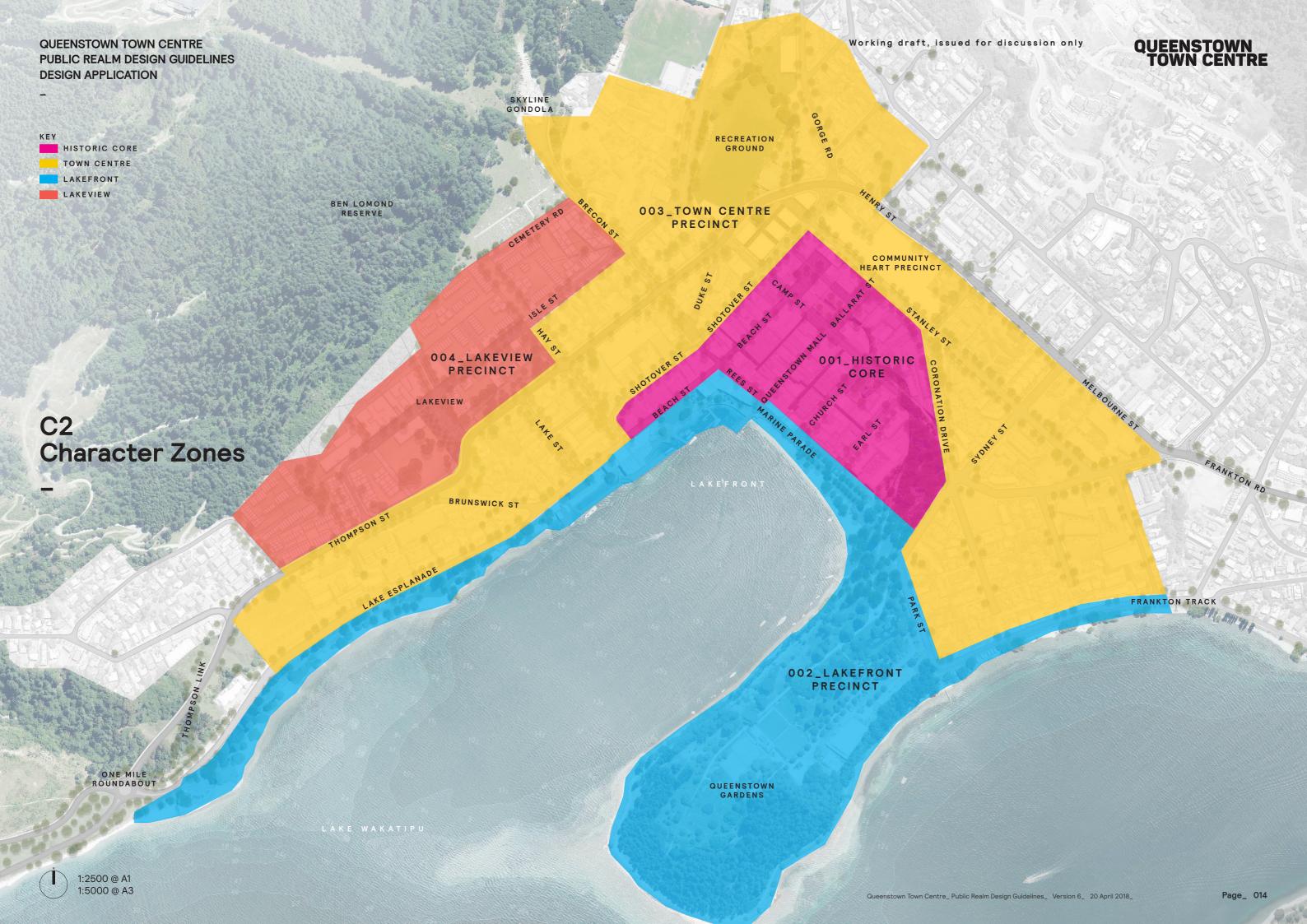
Four suites are proposed for use across the town centre that respond to existing and proposed character zones. These suites include proposed paving finishes, furniture, fixtures, lighting, signage and planting.

The four character zone suites are:

- 1. Historic Core Suite. This suite consists of elements that reinforce the Historic Core of Queenstown.
- **2 Town Centre Suite.** This suite consists of elements that have been proven to be effective within the town's urban areas.
- **3. Lakefront & Gardens Suite.** A consistent suite of elements developed to support the look and feel of the park lands and contribute to its character and identity.
- **4.** Lakeview Suite. Contextually appropriate furniture developed for areas with a strong historic character.

The suites and palettes are directly linked to locations which are spatially mapped on the Character Zones diagram - section C2.

The materiality of these suites develops on elements that are well established and contribute to the unique character of the town. These materials include natural stone such as slate and granite, precast concrete flags, asphalt and existing lakefront bricks.





# **C3.1 Historic Core Suite**

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#### Design Intent\_

The Historic Core Furniture Suite reinforces the character of Queenstown by retaining and consolidating the most successful current elements and furniture, while introducing pilot items that provide new value and address a variety of issues.

The Historic Core Furniture Suite reinforces the character of Queenstown by retaining and consolidating the most successful cohesive existing elements and furniture. Reinforces the urban identity and geographical extent of the precinct. Provides simple timeless and robust look and feel. Supports Pedestrian Mall, Shared Space, Street Upgrade (A) and Laneway Typologies which enhance pedestrian priority and town centre visitation and appeal.

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#### Design Elements\_

**P Paving\_** Basalt paving palette reinforces geographical extent of Historic Core and relationship with historical buildings. Rigid paving methodology enables trafficable shared space and pedestrian mall surfaces.

P01\_ Shared Surface, P02\_ Conventional Street, P03\_ Laneway.

SF Street Furniture (Seating)\_ Steel and Timber bespoke furniture suite with modular variants

F01\_ long bench, F01A\_ short bench, and F05\_ stool/perchable.

Classic and contemporary detailing based on tradition park bench/street furniture elements.

Metal finishes\_ Resene Blast Grey 2 paint finish

SF Street Furniture (Proprietary)\_

Triple Bin F10\_ Standard QT triple Rubbish/Recycling/Glass enclosure.

Bike Racks F11\_ Standard stainless steel QT Sheffield Style.

Drinking Fountain F12\_ Standard QT style.

Bollard\_ Standard stainless steel QT style (TBC) with fixed and removable variations.

**ST Street Trees**\_ Small/medium exotic street tree species that provide seasonal variation (light/shade) and colour. Compliment existing street tree species. Refer to C6.1 Historic Core palette.

**L Lighting\_** Replace existing dated/tired light poles with a more contemporary lantern fitting and pole. Retain character poles in Queenstown Mall. Utilise energy efficient and flexible/controllable LED technology.

**L01\_** Light Type 1 - Street 9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 7.5m. Pedestrian lighting mounted at 4m.

**L01A\_** Light Type 2 - Pedestrian Area 7.0m high steel pole w/ concrete piled footing. Street lighting mounted at 6.0m. Pedestrian lighting mounted at 4m.

L10\_ Catenary lighting to laneways on Ronstan wire system

**LL\_Luminaires\_ Street/Area Lights\_** WE-EF ATC500 (or similar) or Iguzzini Woody suite with outreach and wall mount options **Catenary Lights\_** Iguzzini I-Roll Pendant (or similar)\_

S Signage\_ Build on existing town centre wayfinding and interpretive signage.

**S01A\_ Pole/Finger Sign\_** Bespoke steel element. 4m high steel pole w/ concrete piled footing. Steel direction arrows  $700 \times 150 \, \text{mm}$  fixed to pole at  $2.5 - 3.5 \, \text{m}$  high.

SO2A\_ Signage Marker Bespoke corten steel element 2.5m high x 0.9m wide.

 $\textbf{S03\_Signage Marker} \ \ \text{Bespoke steel element 1m high x 0.5m wide}.$ 

O Other\_ Interpretive/Heritage Panel inlays, Art.





QUEENSTOWN TOWN CENTRE

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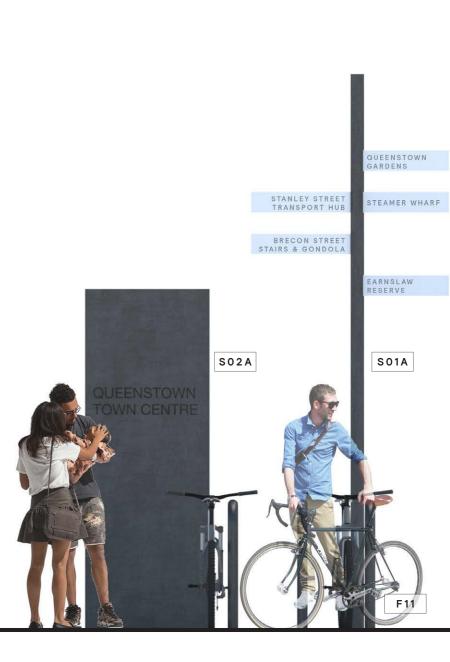


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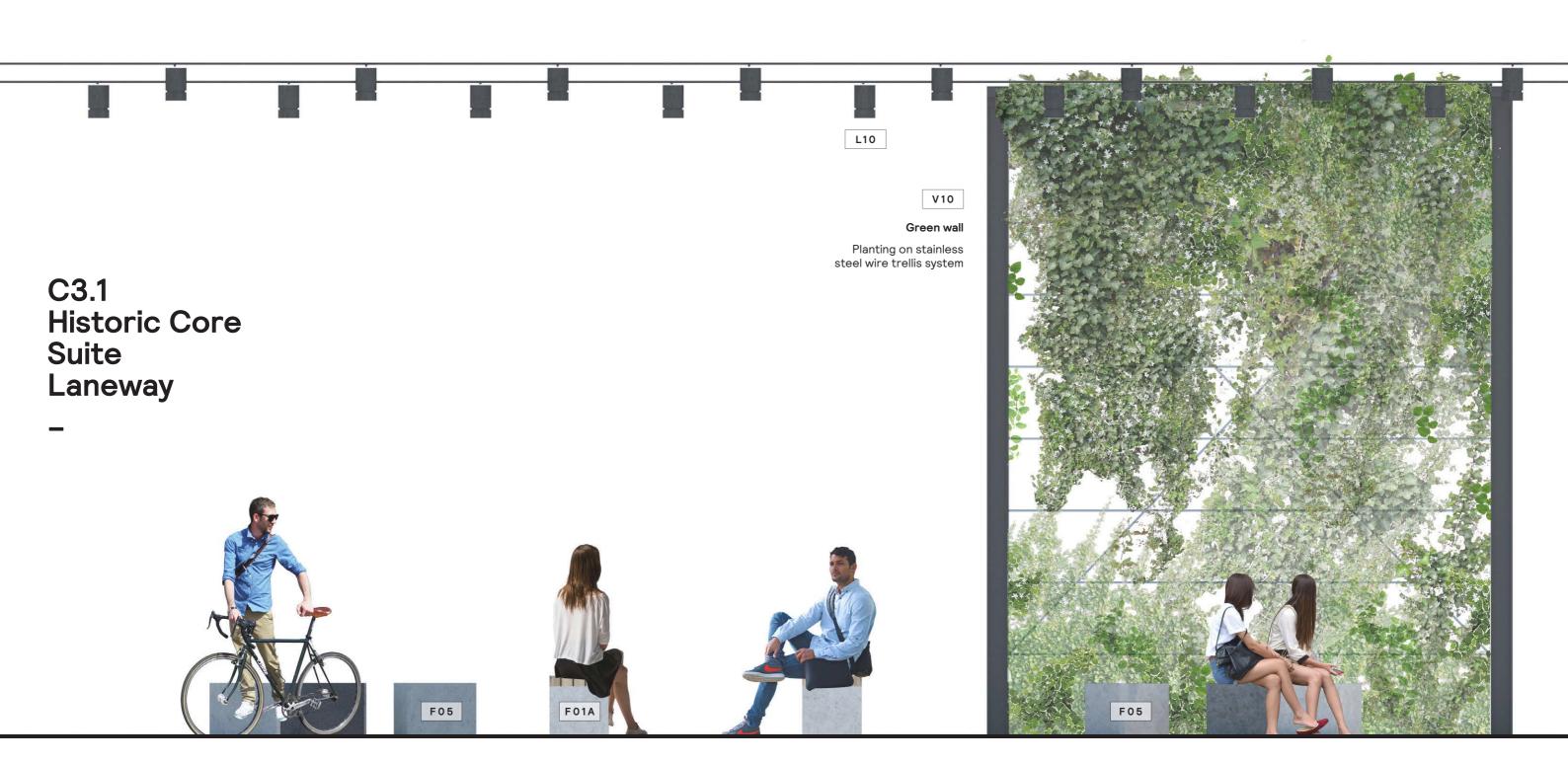


# C3.1 Historic Core Suite



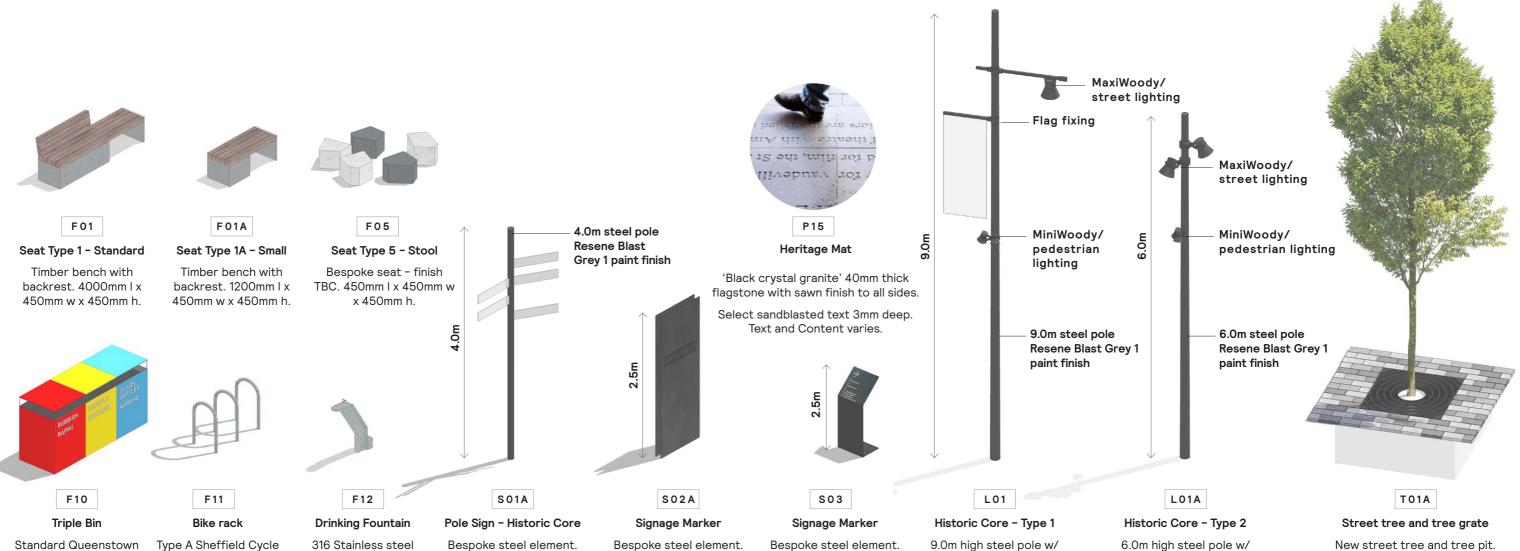


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## C3.1 **Historic Core Suite**



Standard Queenstown Rubbish/Recycling/Glass Enclosure. Fits 3 x 240L Wheelie bin. Powder coated mild steel body and lid. Surface mounted, locking door.

Rack, bead blasted stainless steel finish. Plant or surface mounted. Supplier -

fabrication, Enware plumbing hardware. 250mm d x 100mm w x 800-1100mm h. Hairline Street Furniture NZ Linear Linish finish. Surface pole at 2.5 - 3.5m high. or subsurface mounting. Supplier - Walkspace

Bespoke steel element. 4m high steel pole w/ concrete piled footing. Steel direction arrows 700 x 150mm fixed to

2500mm h x 900mm w. Laser Cut Text - Galvanised

with select Resene Blast Grey paint finish.

1000mm h x 450mm w.

Laser Cut Text -Galvanised with select Resene Blast Grey paint finish.

9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 8m. Pedestrian lighting mounted at 4m.

Luminaires to Lighting Designers specification

6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

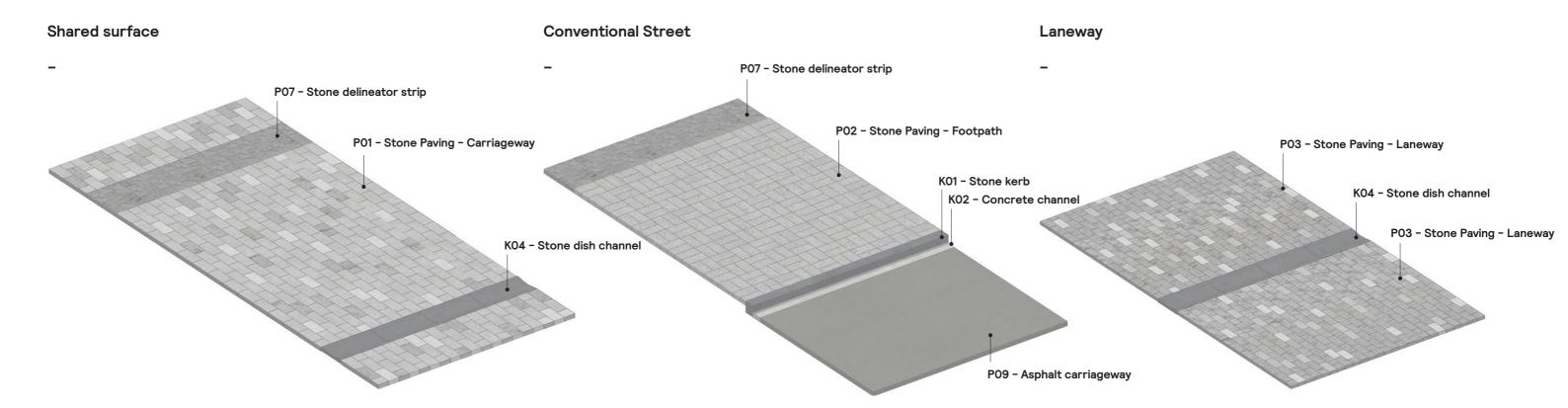
Luminaires to Lighting Designers specification New street tree and tree pit.

Black steel tree grate. Shot blast, cast aluminium with 304 S/S Paving Border. 1050mm w x 1050mm h x 35mm. Powder coat select Resene Blast Grey 1 paint finish. Refer to C6.1 Historic Core palette for tree species



# C3.1 Historic Core Suite - Paving Finishes

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#### **KEY NOTES**

P01 - Paving Stone paving carriageway. 150x300x80mm units

K01 - Stone kerb

Stone paving footpath. 200x100x40mm units

K02 - Concrete channel

K04 - Stone dish channel

P07 - Paving

Stone delineator strip. 300x150x80mm units



## C3.2 Town Centre Suite

#### Design Intent\_

The Town Centre Suite reinforces the town centre and urban character of Queenstown by supporting the most successful cohesive elements and furniture of the historic core – but with a more cost effective investment in the ground plane/paving. Reinforces the urban identity and geographical extent of the Town Centre Precinct. Provides simple timeless and robust look and feel. Differentiates the town centre from adjacent residential areas. Provides greater level of design freedom than Historic Core zone utilising Autumn pavers palette.

#### Design Elements\_

**P Paving\_** Insitu concrete and/or 200 x 100mm concrete paving palette (autumn colours – red, orange and yellow/sand reinforces geographical extent of Town Centre Precinct. Rigid paving methodology enables trafficable shared space and pedestrian mall surfaces.

P08\_ Concrete footpath, P09\_ Asphalt carriageway.

#### SF Street Furniture (Seating)\_

Steel and Timber bespoke furniture suite with modular variants.

F02\_ long bench, F02A\_ short bench, and F05\_ stool/perchable.

Classic and contemporary detailing based on tradition park bench/street furniture elements. **Metal finishes\_** Resene Blast Grey 2 paint finish and / or corten steel.

#### SF Street Furniture (Proprietary)\_

Triple Bin F10\_ Standard QT triple Rubbish/Recycling/Glass enclosure.

Bike Racks F11\_ Standard stainless steel QT Sheffield Style.

Drinking Fountain F12\_ Standard QT style.

Bollard\_ Standard stainless steel QT style (TBC) with fixed and removable variations.

**ST Street Trees\_** Small/medium exotic street tree species that provide seasonal variation (light/shade) and colour. Compliment existing street tree species. Refer to C6.2 Town Centre palette.

**L Lighting\_** replace existing dated/tired light poles with a more contemporary lantern fitting and pole. Utilise energy efficient and flexible/controllable LED technology.

**L02\_** Light Type 1 - Street 9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 7.5m. Pedestrian lighting mounted at 4m.

**LO2A\_** Light Type 2 - Pedestrian Area 7.0m high steel pole w/ concrete piled footing. Street lighting mounted at 6.0m. Pedestrian lighting mounted at 4m.

L10\_ Catenary lighting to laneways on Ronstan wire system

**LL\_Luminaires\_ Street/Area Lights\_** WE-EF ALP500 (or similar) or Iguzzini Woody suite with outreach and wall mount options **Catenary Lights\_** Iguzzini I-Roll Pendant (or similar)\_

**S Signage\_** Build on existing town centre wayfinding and interpretive signage.

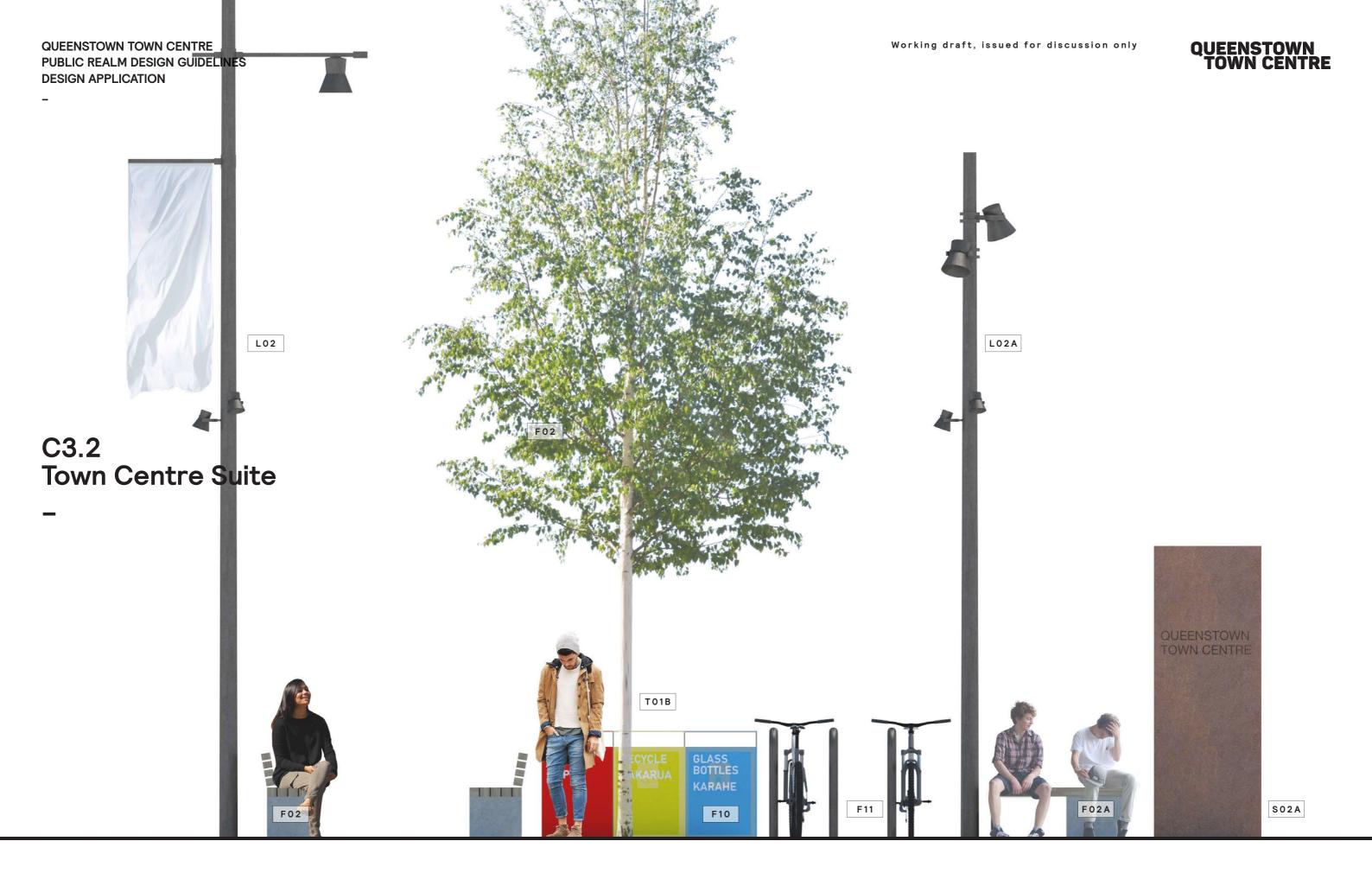
**S01B\_ Pole/Finger Sign\_** Bespoke steel element. 4m high steel pole w/ concrete piled footing. Steel direction arrows  $700 \times 150mm$  fixed to pole at 2.5 - 3.5m high.

SO2B\_ Signage Marker Bespoke corten steel element 2.5m high x 0.9m wide.

S03\_ Signage Marker Bespoke steel element 1m high x 0.5m wide.

O Other\_ Interpretive/Heritage Panel inlays, Art.





MaxiWoody/ street lighting

Flag fixing

MiniWoody/

pedestrian

9.0m steel pole

paint finish

Resene Blast Grey 2

lighting

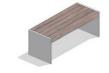


## C3.2 **Town Centre Suite**



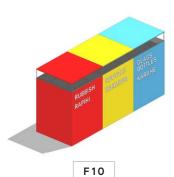
F02

Seat Type 2 - Standard Timber bench with backrest. 4000mm I x 450mm w x 450mm h.



F02A Seat Type 2A - Small

Timber bench with backrest. 1200mm I x 450mm w x 450mm h.



Triple Bin

Standard Queenstown Rubbish/Recycling/Glass Enclosure. Fits 3 x 240L Wheelie bin. Powder coated mild steel body and lid. Surface mounted, locking door.

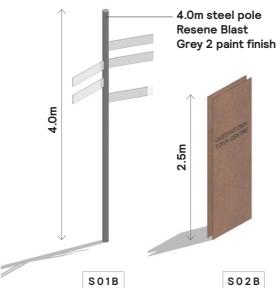


Bike rack

Type A Sheffield Cycle 316 Stainless Rack, bead blasted steel fabrication, stainless steel finish. Enware plumbing Plant or surface hardware. 250mm d mounted. Supplier x 100mm w x 800-Street Furniture NZ 1100mm h. Surface or subsurface

F12

mounting. Supplier -Walkspace



**Drinking Fountain** Pole Sign - Town Centre

> Bespoke steel element. 4m high steel pole w/ concrete piled footing. Steel direction arrows 700 x 150mm fixed to pole at 2.5 - 3.5m high.

Signage Marker

Bespoke corten steel element. 2500mm h x 900mm w.

Laser Cut Text.

S 0 3

Bespoke steel element. 1000mm h x 450mm w.

Laser Cut Text -Galvanised with select Resene Blast Grey paint finish.

L02

Signage Marker Town Centre - Type 1

> 9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 8m. Pedestrian lighting mounted at 4m.

Luminaires to Lighting Designers specification Town Centre - Type 2

L02A

6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

Luminaires to Lighting Designers specification

pedestrian lighting Resene Blast Grey 2 T01B

Street tree and tree grate

New street tree and tree pit.

Corten tree grate with 304 S/S Paving Border. 1050mm w x 1050mm h x 35mm. Refer to C6.2 Town Centre palette for tree species

MaxiWoody/ street lighting

MiniWoody/

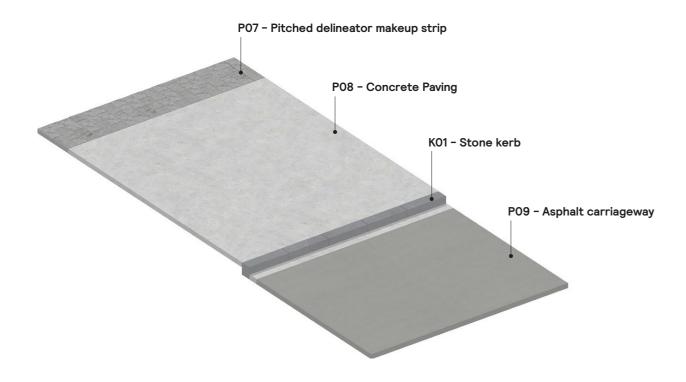
-6.0m steel pole

paint finish



# C3.2 Town Centre Suite - Paving Finishes

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#### **KEY NOTES**

P08 - Concrete Concrete pavement

P09 - Asphalt Asphalt carriageway

P07 - Stone Pitched delineator makeup strip

K01 - Stone kerb

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## C3.3 Lakefront & Gardens Suite

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#### Design Intent\_

The Lakefront Suite combines the industrial/lakefront character of the existing working waterfront and wharves with the more laid back relaxed park like context of the Queenstown Gardens and Lake Esplanade. Establishes a cohesive waters edge identity that reinforces the history and primacy of the lakefront to Queenstown. Provides simple timeless and robust look and feel. Introduce more urban/maritime/industrial detailing to waterfront area that tells the story of Queenstown's former working waterfront.

#### Design Elements\_

P Paving\_ 200 x 100mm concrete unit pavers (sandy colour as per recent upgrade) paving palette reinforces geographical extent of Historic Core and relationship with historical buildings. Flexible and/or rigid paving methodology enables trafficable shared space surfaces to Lake Esplanade. Hoggin and lawn surfaces reinforce lake edge character from more urban town centre precincts adjacent.

Paving Types P10\_ Lakefront Paving, P11\_ Hoggin/DG, P12\_ Timber Deck and V05 Lawn

**SF Street Furniture (Seating)**\_ Steel and Timber bespoke furniture suite with modular variants.

**F03\_** long bench, **F03A\_** short bench, **F06\_** timber lounger (variations F06A, F06B, F06C) and **F07\_** timber bench.

Classic and contemporary detailing based on tradition park bench/street furniture elements. **Metal finishes\_** Resene Blast Grey 2 paint finish

SF Street Furniture (Proprietary)\_

Triple Bin F10\_ Standard QT triple Rubbish/Recycling/Glass enclosure.

Bike Racks F11\_ Standard stainless steel QT Sheffield Style.

Drinking Fountain F12\_ Standard QT style.

Bollard\_ Standard stainless steel QT style (TBC) with fixed and removable variations.

**ST Street Trees\_** Small/medium exotic street tree species that provide seasonal variation (light/shade) and colour. Compliment existing street tree species. Refer to C6.3 Lakefront & Gardens palette.

**L Lighting\_** Replace existing dated/tired light poles with a more contemporary lantern fitting and pole. Utilise energy efficient and flexible/controllable LED technology.

**L03\_** Light Type 1 - Street 9.0m high steel/timber pole w/ concrete piled footing. Street lighting mounted at 7.5m. Pedestrian lighting mounted at 4m - to match existing western lakefront pole/luminaires.

LO3A\_ Light Type 2 - Pedestrian Area As above but 7.0m high steel/timber pole w/ concrete piled footing. Street lighting mounted at 6.0m. Pedestrian lighting mounted at 4m

LO5\_ Low level feature lighting to Steamer Wharf environs (TBC). LO6\_ In-ground uplighting of selected feature/significant trees around the lake edge WE-EF ETC-100 (or similar)

LL\_Luminaires\_ Street/Area Lights\_ L1/L22\_ WE-EF AP (or similar) or Iguzzini Woody suite with outreach and wall mount options L3\_WE-EF STL100 (or similar) L4\_WE-EF ETC-100 (or similar)

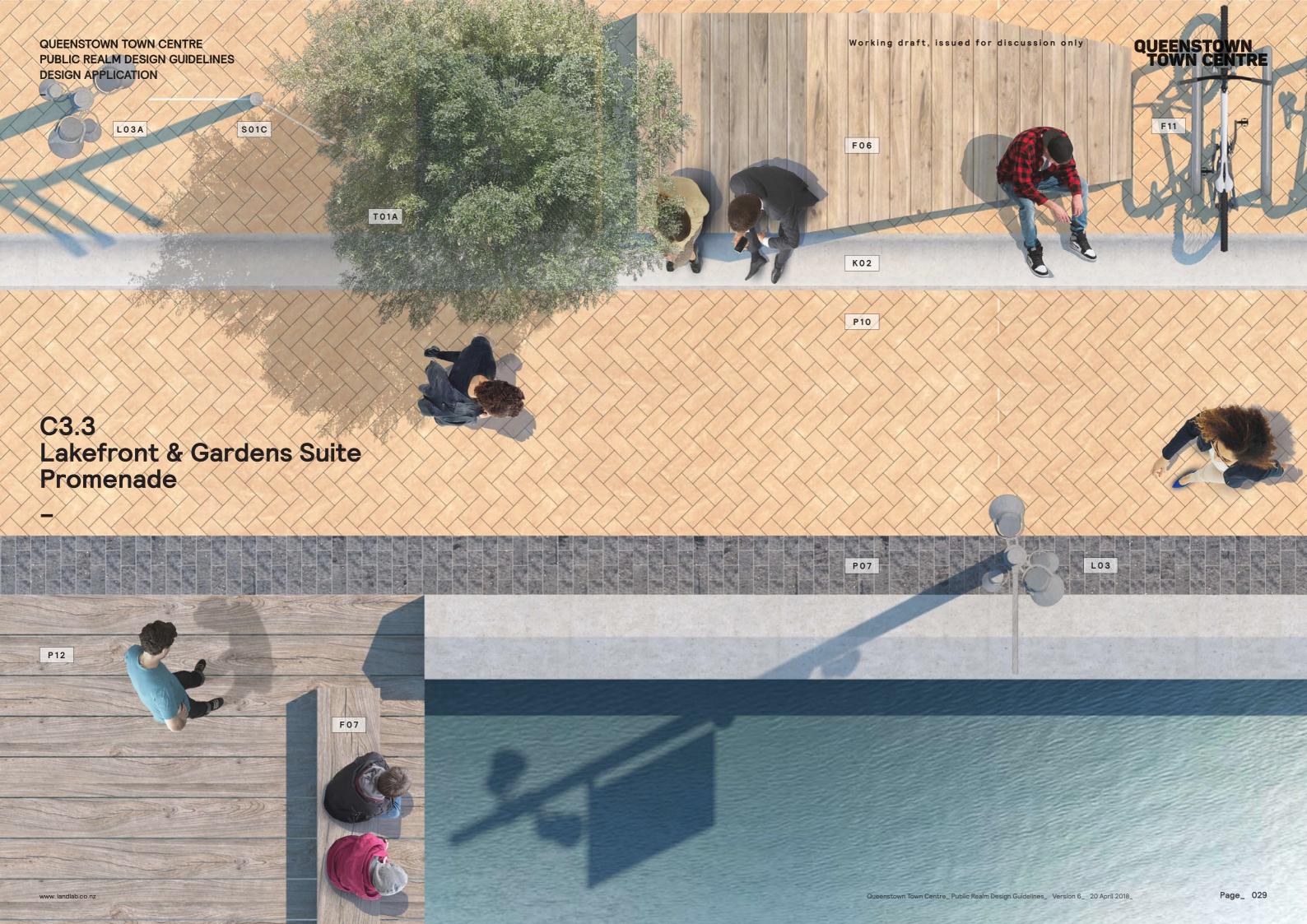
S Signage\_ Build on existing town centre wayfinding and interpretive signage.

#### S1\_ Pole/Finger Sign

Bespoke steel element. 4m high steel pole w/ concrete piled footing. Steel direction arrows  $700 \times 150mm$  fixed to pole at 2.5 - 3.5m high.

S2\_ Sign Plinth Standard QLDC timber/graphics wayfinding signage element

O Other\_ Interpretive/Heritage Panel inlays, Art.





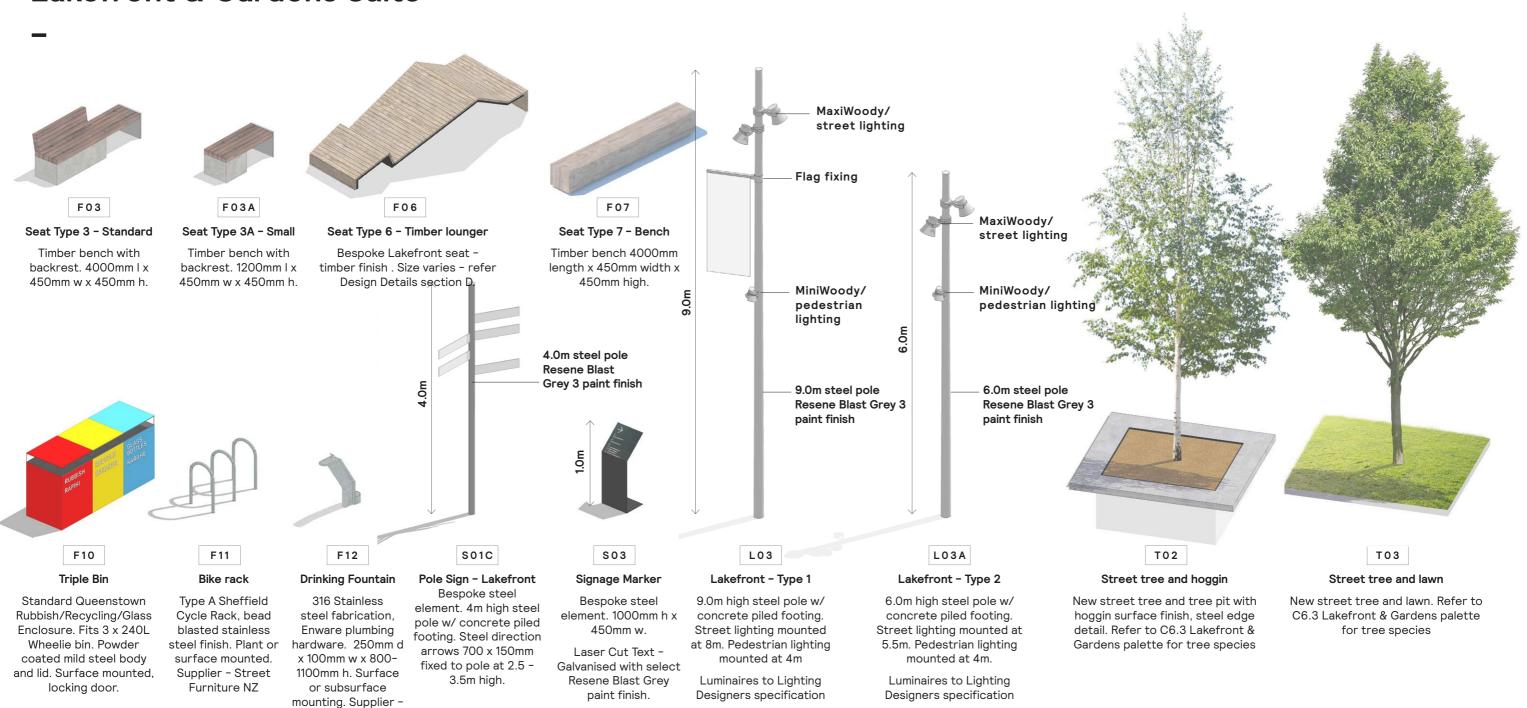






### C3.3 Lakefront & Gardens Suite

Walkspace





# C3.3 Lakefront & Gardens Suite - Paving Finishes

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# Lakefront Promenade Lakefront Gardens P10 - Lakefront paving K02 - Concrete channel P07 - Pitched delineator makeup strip P12 - Timber wharf to match existing V04 - Lawn to match existing



P11 - Hoggin Crushed aggregate surface



V05 - Lawn Existing lakefront lawn

#### **KEY NOTES**

P08 - ConcreteConcrete pavementP11 - HogginCrushed aggregate surfaceP07 - StonePitched delineator makeup stripP12 - TimberTimber wharf to match existingP10 - Lakefront pavingConcrete unit paver - sandy colour to match existingV05 - LawnLawn to match existing





#### Design Intent\_

The Lakeview Suite develops a new character for the precinct, drawing on references from the existing town centre but amplifying some details. The aim is to provide a cohesive and robust look and feel which differentiates Lakeview from adjacent town centre palette, providing a greater level of design freedom.

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#### Design Elements\_

#### P Paving\_

Insitu concrete and/or  $200 \times 100$ mm concrete paving palette. Rigid paving methodology enables trafficable shared space and pedestrian mall surfaces.

P04\_ Shared Surface, P05\_ Conventional Street, P06\_ Laneway.

#### SF Street Furniture (Seating)\_

Steel and Timber bespoke furniture suite with modular variants.

F04\_ long bench, F04A\_ short bench, and F05\_ stool/perchable.

Classic and contemporary detailing based on tradition park bench/street furniture elements.

Metal finishes\_ Resene Blast Grey 2 paint finish

#### SF Street Furniture (Proprietary)\_

Triple Bin F10\_ Standard QT triple Rubbish/Recycling/Glass enclosure.

Bike Racks F11\_ Standard stainless steel QT Sheffield Style.

Drinking Fountain F12\_ Standard QT style.

Bollard\_ Standard stainless steel QT style (TBC) with fixed and removable variations.

#### ST Street Trees\_

Small/medium exotic street tree species that provide seasonal variation (light/shade) and colour. Compliment existing street tree species. Refer to C6.4 Lakeview palette.

#### L Lighting\_

Utilise energy efficient and flexible/controllable LED technology.

**L04\_** Light Type 1 - Street 9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 7.5m. Pedestrian lighting mounted at 4m.

**LO4A\_** Light Type 2 - Pedestrian Area 6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 6.0m. Pedestrian lighting mounted at 4m.

L10\_ Catenary lighting to laneways on Ronstan wire system.

#### LL\_ Luminaires\_ Street/Area Lights\_

WE-EF ALP500 (or similar) or Iguzzini Woody suite with outreach and wall mount options **Catenary Lights**\_ Iguzzini I-Roll Pendant (or similar)\_

#### S Signage\_

Build on existing town centre wayfinding and interpretive signage.

**S01B\_ Pole/Finger Sign\_** Bespoke steel element. 4m high steel pole w/ concrete piled footing. Steel direction arrows 700 x 150mm fixed to pole at 2.5 - 3.5m high.

S03\_ Signage Marker Bespoke steel element 1m high x 0.9m wide.

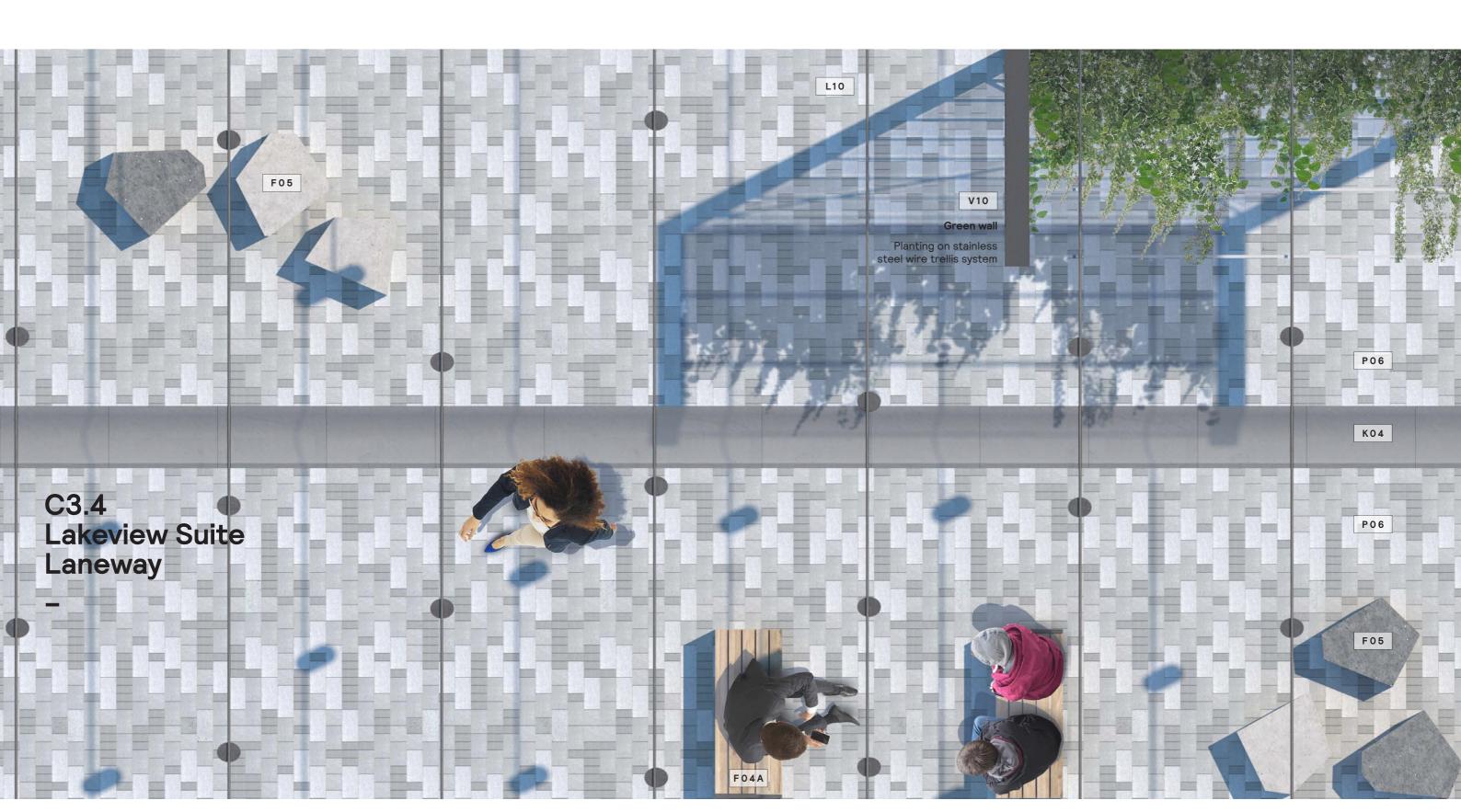
O Other\_ Interpretive/Heritage Panel inlays, Art.





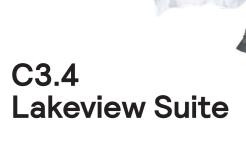
QUEENSTOWN TOWN CENTRE

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MaxiWoody/ street lighting

Flag fixing

MiniWoody/

pedestrian

9.0m steel pole

paint finish

Resene Blast Grey 2

6.0m

lighting



# C3.4 **Lakeview Suite**



F 0 4 Seat Type 4 - Standard

Timber bench with backrest. 4000mm l x 450mm w x 450mm h.



F04A Seat Type 4A - Small

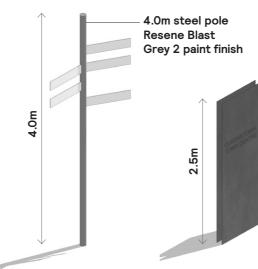
Timber bench with backrest. 1200mm l x 450mm w x 450mm h.



Seat Type 5 - Stool

F05

Bespoke seat - finish TBC. 450mm I x 450mm w x 450mm h.



# F10 Triple Bin

Standard Queenstown Rubbish/Recycling/Glass Enclosure. Fits 3 x 240L Wheelie bin. Powder coated mild steel body and lid. Surface mounted, locking door.



# F11 Bike rack

Type A Sheffield Cycle Rack, bead blasted stainless steel finish. Plant or surface mounted. Supplier -Street Furniture NZ

# F12 **Drinking Fountain**

316 Stainless steel fabrication, Enware plumbing hardware. 250mm d x 100mm w x 800-1100mm h. Surface or subsurface mounting. Supplier -Walkspace

#### Pole Sign - Town Centre Bespoke steel element.

S01B

4m high steel pole w/ concrete piled footing. Steel direction arrows 700 x 150mm fixed to pole at 2.5 - 3.5m high.

#### Signage Marker

S02A

Bespoke steel element. 2500mm h x 900mm w.

Laser Cut Text -Galvanised with select Resene Blast Grey paint finish.

# S 0 3 Signage Marker

Bespoke steel element. 1000mm h x 450mm w.

Laser Cut Text -Galvanised with select Resene Blast Grey paint finish.

#### Lakeview - Type 1

L04

8.0m high steel pole w/ concrete piled footing. Street lighting mounted at 7m. Pedestrian lighting mounted at 4m.

Luminaires to Lighting Designers specification

# Lakeview - Type 2

L04A

MaxiWoody/

MiniWoody/

pedestrian

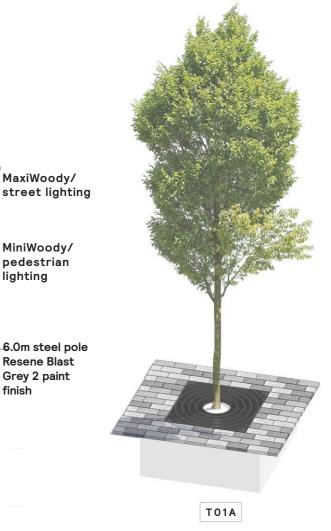
Resene Blast

Grey 2 paint finish

lighting

6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

Luminaires to Lighting Designers specification



#### Street tree and tree grate

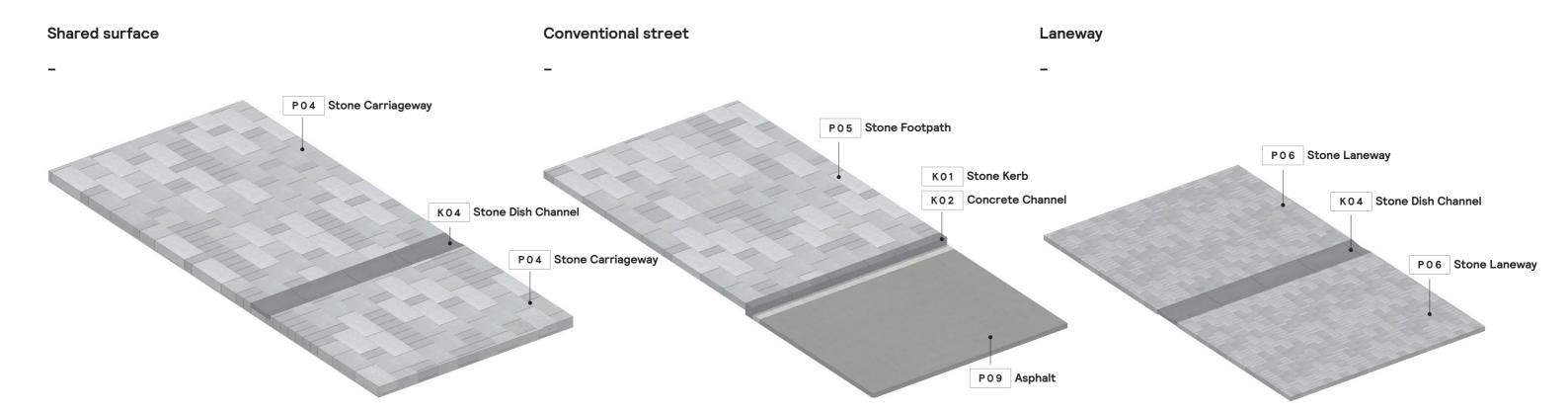
New street tree and tree pit.

Black steel tree grate. Shot blast, cast aluminium with 304 S/S Paving Border. 1050mm w x 1050mm h x 35mm. Powder coat select Resene Blast Grey 2 paint finish. Refer to C6.4 Lakeview palette for tree species



# C3.4 Lakeview Suite - Paving Finishes

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#### **KEY NOTES**

P04 - Paving Stone pavers. Variesx300x80mm units K01 - Stone kerb
P05 - Paving Stone pavers. Variesx300x45mm units K02 - Concrete channel
P06 - Paving Stone paving carriageway. Variesx200x80mm units K04 - Stone dish channel

P09 - Asphalt Asphalt carriageway

QUEENSTOWN TOWN CENTRE Working draft, issued for discussion only QUEENSTOWN TOWN CENTRE PUBLIC REALM DESIGN GUIDELINES **DESIGN APPLICATION** SKYLINE RECREATION BEN LOMOND **Street Hierarchy Strategy** Shared Space Streets support flexible use and efficient sharing of valuable space by pedestrians, cyclists and vehicles. Pedestrian Malls enable the creation of key destinations that prioritise place over movement functions. Optimal streetscape upgrades enable re-allocation of space to accommodate additional pedestrian flows, cycle paths and space for outdoor dining/occupation to a high level of specification. Enhanced streetscape upgrades enable re-allocation of space to accommodate additional pedestrian flows and cycle paths to a conventional level of specification. Laneway upgrades provide for intimate and urban experiences whilst also supporting access and servicing functions. Traffic and pedestrian priority streets (Shotover / Stanley BRUNSWICK ST Streets and Town Centre Arterials) provide priority for the town centres key pedestrian, tourist and transport functions. SHARED SPACE PEDESTRIAN MALL SHOTOVER / STANLEY ST UPGRADES FRANKTON TRACK STREET UPGRADE A - OPTIMAL STREET UPGRADE B - ENHANCED LANEWAY LAKE ESPLANADE TOWN CENTRE ARTERIAL ONE MILE ROUNDABOUT 1:2500 @ A1 1:5000 @ A3 Queenstown Town Centre\_ Public Realm Design Guidelines\_ Version 6\_ 20 April 2018\_



**Street Cross Sections** 

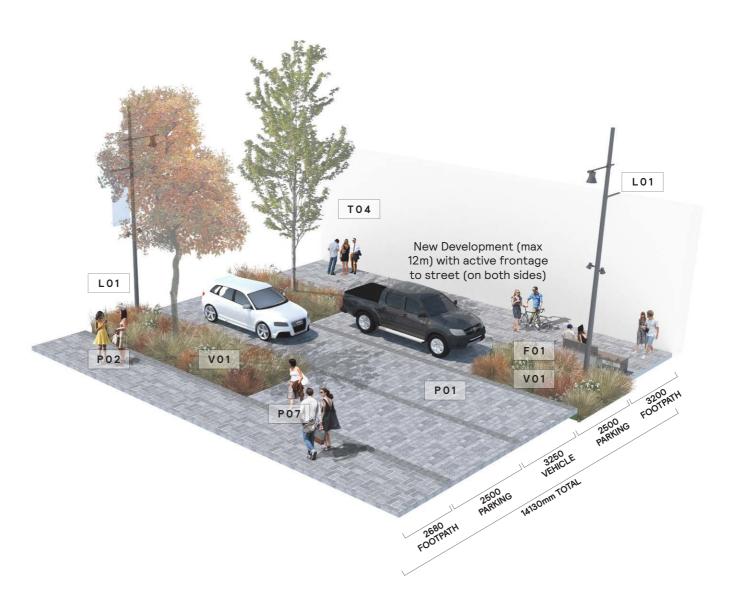




C5.1 Athol Street

# STREET UPGRADE A - OPTIMAL

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



#### Design vision\_

Athol Street is to be upgraded to a shared space pedestrian priority street connecting Shotover Street (west) to Ballarat Street (east)\_

#### Design Parameters and Technical Specification\_

 $DP1_{-}$  Footpath widths of 2.68 m (min.) on the south side and a 3.2 m (min) on the north side of the street.

DP2\_ A one way street environment with carriageway widths of 3.25m (min.)

DP3\_ Indented parking bays 6.0m (long) and 2.5m (wide) provided on each side of the street

#### Public Realm Design Intent

**PR1\_** A flush single surface shared space environment in accordance with best practice design principles - P01 Stone carriageway and P02 Stone footpath

PR2\_ Flush stone kerbs P07

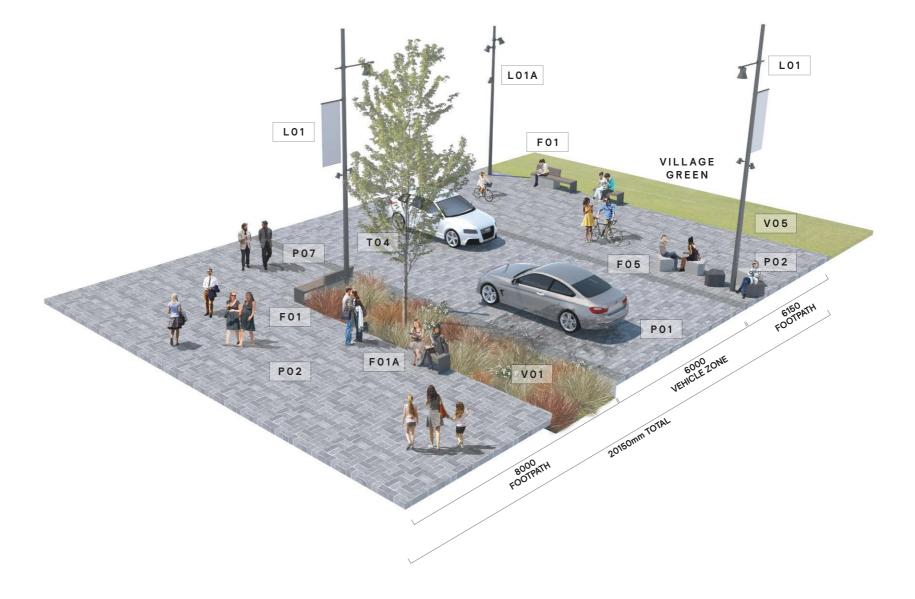
PR3\_ Historic Core Street Lighting L01 and L01A

PR4\_ Provide Historic Core Street furniture F01, F01A and F05

**PR5\_** Plant new street trees at regular intervals on both sides of the road - T01 in tree grates and T04 within planting zones V01







# C5.2 Ballarat Street

# **SHARED SPACE UPGRADE**

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Ballarat Street is to be upgraded to a shared space pedestrian priority street connecting Queenstown Mall (south) to the new Community Heart Precinct (north)\_

#### Design Parameters and Technical Specification\_

**DP1\_** Footpath zone of **6.15**m to be provided adjacent to Village Green and **8**m provided on the east side of the street

 $\ensuremath{ \text{DP2}}\xspace$  A shared space two-way street environment with carriageway widths of 3.0m (min.)

DP3\_ No parking provided.

#### Public Realm Design Intent

**PR1\_** A flush single surface shared space environment in accordance with best practice design principles - P01 Stone carriageway and P02 Stone footpath

PR2\_ Flush stone kerbs P07

PR3\_ Historic Core Street Lighting L01 and L01A

PR4\_ Provide Historic Core Street furniture F01, F01A and F05

 $PR5_{-}$  Plant new street trees - T01 in tree grates and T04 within planting zones V01







# C5.3 Beach Street North

# PEDESTRIAN MALL UPGRADE

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Beach Street (north of Rees Street) is to be upgraded to a shared space / pedestrian priority street, providing a connection between the Lakefront and the proposed transport interchange on Stanley Street. The eastern side of street has more seating as it is north-west facing\_

#### Design Parameters and Technical Specification\_

DP1\_ Shared space pedestrian zone 14m total including outdoor dining

DP2\_ Clear zone 5m maintained for loading vehicles and walking traffic

DP3\_ No parking provided

DP4\_ Tactile delineation band between footpath and vehicle zone

#### Public Realm Design Intent

**PR1\_** A flush single surface shared space environment in accordance with best practice design principles - P01 Stone Paving

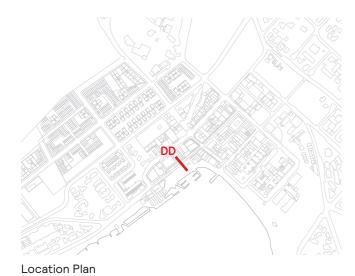
PR2\_ Flush stone tactile delineation band P07

PR3\_ Historic Core Street Lighting L01, L01A and Catenary Lighting L10

PR4\_ Provide Historic Core Street furniture F01, F01A and F02

**PR5\_** Plant new street trees within seating zone - T01 in tree grates and T04 within planting zones V01

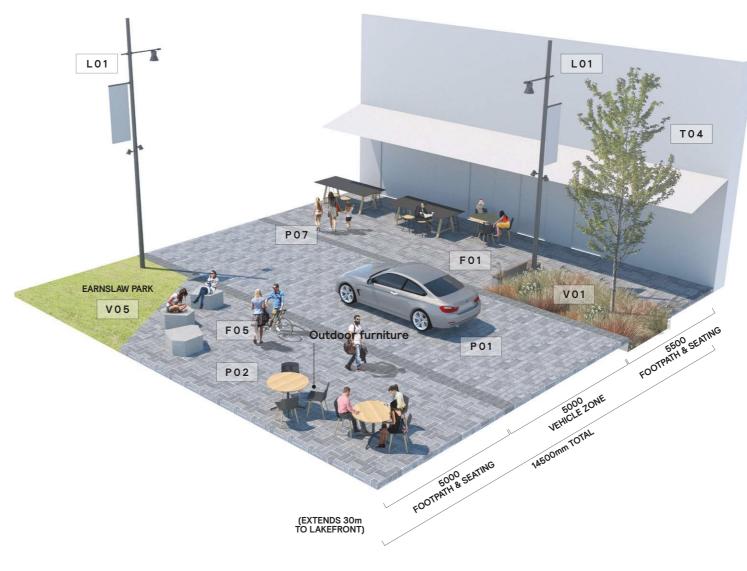




# C5.4 Beach Street South

# **SHARED SPACE UPGRADE**

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



#### Design vision\_

Beach Street (south of Rees Street) is to be upgraded to a shared space / pedestrian priority street. The eastern edge of the street opens up to Earnslaw Park. Beach Street functions as a key town centre connection and retail destination\_

#### Design Parameters and Technical Specification\_

DP1\_ Shared space pedestrian zone 14.5m total including outdoor dining

DP2\_ Clear zone maintained for loading vehicles and walking traffic

DP3\_ No parking provided

**DP4\_** Indented loading bays 6m (long) and 2.25m (wide) retained where they are currently located

#### Public Realm Design Intent

**PR1\_** A flush single surface shared space environment in accordance with best practice design principles - P01 Stone carriageway and P02 Stone footpath

PR2\_ Flush stone tactile delineation band P07

PR3\_ Historic Core Street Lighting L01 and L01A

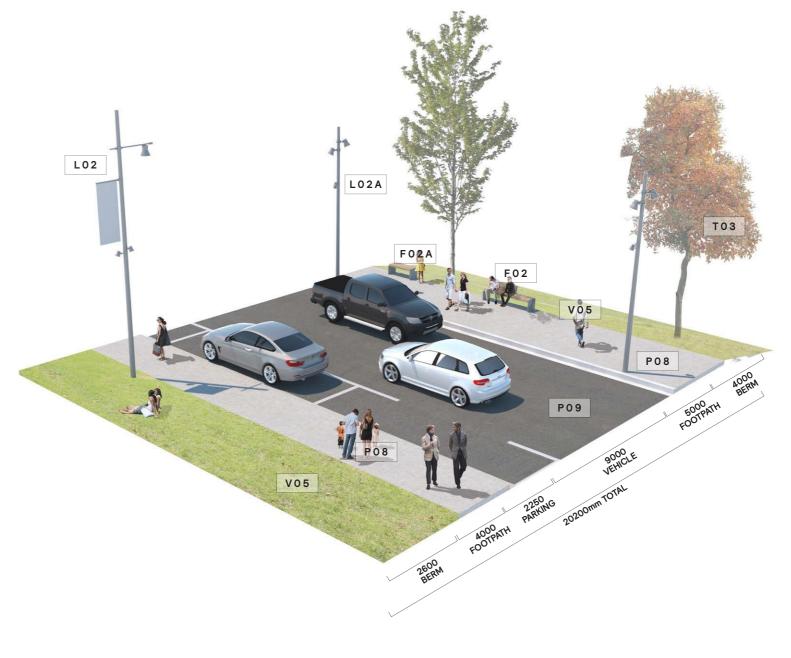
PR4\_ Provide Historic Core Street furniture F01, F01A and F05

 $\mbox{\bf PR5}\_$  Plant new street trees within seating zone – T01 in tree grates and T04 within planting zones V01





Location Plan



# C5.5 Brecon Street

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# STREET UPGRADE B - ENHANCED

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Brecon Street is to be upgraded to provide a shared path connection between the town centre and the gondola alongside a typical street layout\_

## Design Parameters and Technical Specification\_

 $\ensuremath{\text{DP1\_}}$  Footpath widths of  $4.0\ensuremath{\text{m}}$  (min.) to be provided on south side of the street

DP2\_ Brecon Street shared path of 5.0m to be provided on the north side of the street

DP3\_ Indented parking bays 6.0m (long) and 2.25m (wide) provided on south side of the street

#### Public Realm Design Intent

**PR1\_** A typical town centre street cross section with parallel parking on west side and shared path on north side - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

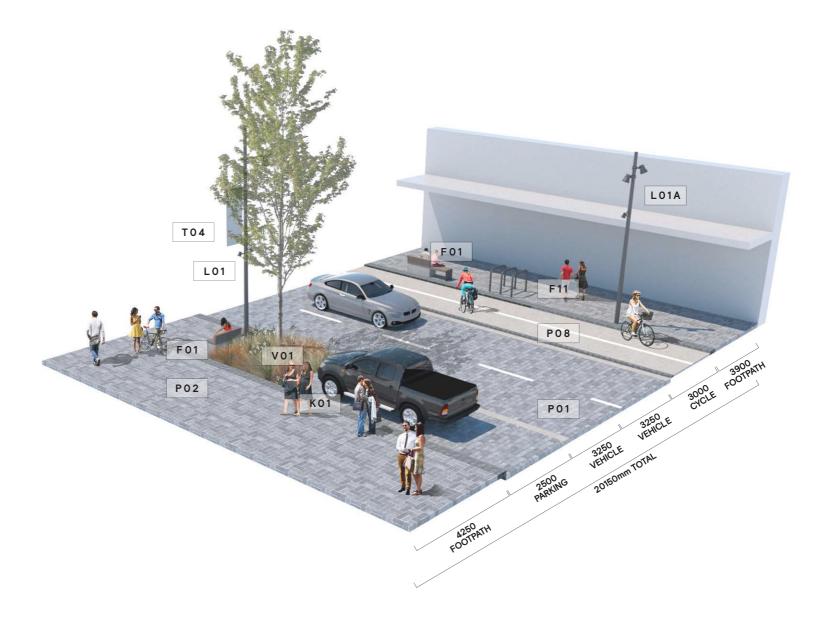
PR3\_ Town Centre lighting L02 and L02A

PR4\_ Provide furniture F02 and F02A

**PR5\_** Plant new street trees at regular intervals on both sides of the road - T03 in lawn areas V05



Location Plan



# C5.6 Camp Street

# **STREET UPGRADE A - OPTIMAL**

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Camp Street is to be upgraded to an enhanced standard street with two-way traffic, a bi-directional cycleway, parking and footpath\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 3.9m (min.) to be provided on both sides of the street

 $\ensuremath{ \text{DP2}}\xspace$  A conventional two-way street environment with carriageway widths of 3.25m (min.)

DP3\_ Indented parking bays 6.0m (long) and 2.5m (wide) provided on south side of the street

DP4\_ A bi-directional cycle lane 3.0m wide on the north side of the street

#### Public Realm Design Intent

**PR1\_** A Historic Core cross section with parallel parking on south side and bi-directional cycleway on north side - P01 Stone Paving carriageway, P02 Stone Paving footpath and P08 Concrete cycleway

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Historic Core lighting L01 and L01A

PR4\_ Provide furniture F01, F01A and F02

**PR5\_** Plant new street trees at regular intervals on both sides of the road - T01 in tree grates and T04 within planting zones V01





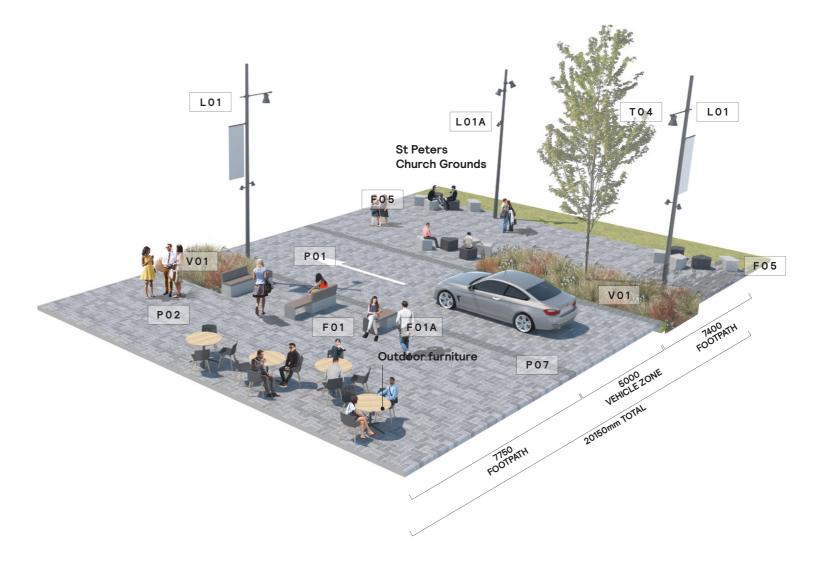
# C5.7 **Church Street North**

# **SHARED SPACE UPGRADE**

Cross sections are typical of the overall dimensions of the street shown - yet the dimensions do vary. Cross sections are located on the Location Plan above.







#### Design vision\_

Church Street North (adjacent to St Peters Church) is to be upgraded to a shared space, maintaining one-way traffic and providing an improved pedestrian experience\_

## Design Parameters and Technical Specification\_

**DP1\_** Footpath widths of **7.5**m+ to be provided on both sides of the street.

DP2\_ A one-way street environment with carriageway width of 5m.

#### Public Realm Design Intent

**PR1\_** A Historic Core cross shared space section - P01 Stone carriageway, P02 Stone footpath and P07 Stone Delineator Strip

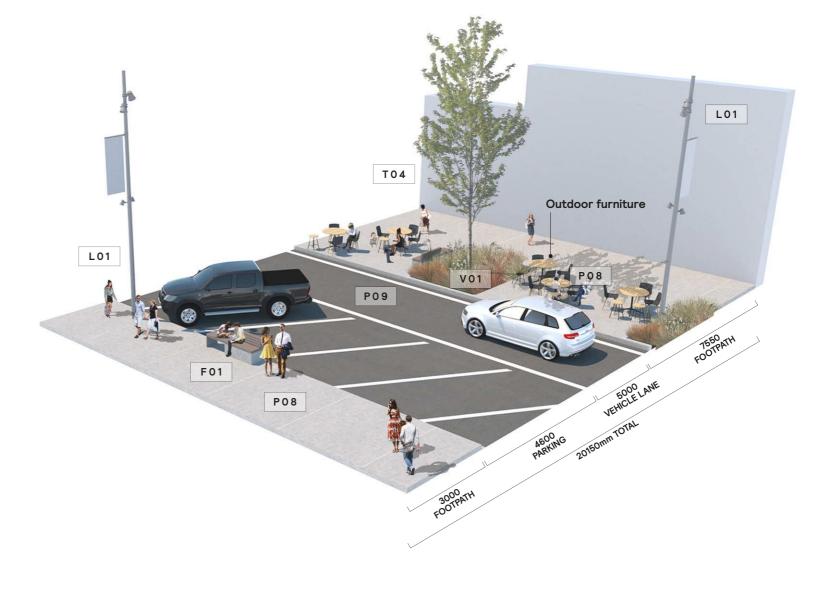
PR2\_ Historic Core lighting L01 and L01A

PR3\_ Provide furniture F01, F01A and F05

PR4\_ Plant new street trees at regular intervals on both sides of the road, T01 in tree grates and T04 within planting zones V01







# C5.8 Church Street South

# STREET UPGRADE A - OPTIMAL

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Church Street South (south of St Peters Church) is to be upgraded to an enhanced street cross section maintaining one-way traffic, angled parking and an increased eastern footpath zone\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 3.0m (min.) to be provided on both sides of the street

DP2\_ A one-way street environment with carriageway width of 5.0m (min.)

DP3\_ Angled parking bays 4.6m (long) and 2.25m (wide) provided on west side of the street

#### Public Realm Design Intent

**PR1\_** A Historic Core cross section with parallel parking on west side and increased footpath zone on east - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

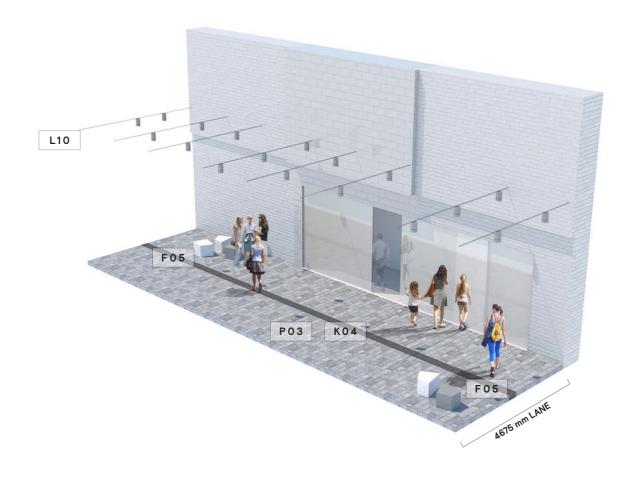
PR3\_ Historic Core lighting L01 and L01A

PR4\_ Provide furniture F01, F01A and F02

**PR5\_** Plant new street trees at regular intervals along east side of the street - T01 in tree grates and T04 within planting zones V01







# C5.9 Cow Lane

# LANEWAY UPGRADE

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

## Design vision\_

Cow Lane is to be upgraded to a shared laneway connecting Camp Street through to Beach Street\_

## Design Parameters and Technical Specification\_

**DP1\_** A shared laneway of 4.675m

DP2\_ No parking provided

## Public Realm Design Intent

PR1\_ A Historic Core Laneway typology - P03 Stone Carriageway

PR2\_ Stone dish channel K04

PR3\_ Catenary lighting L10

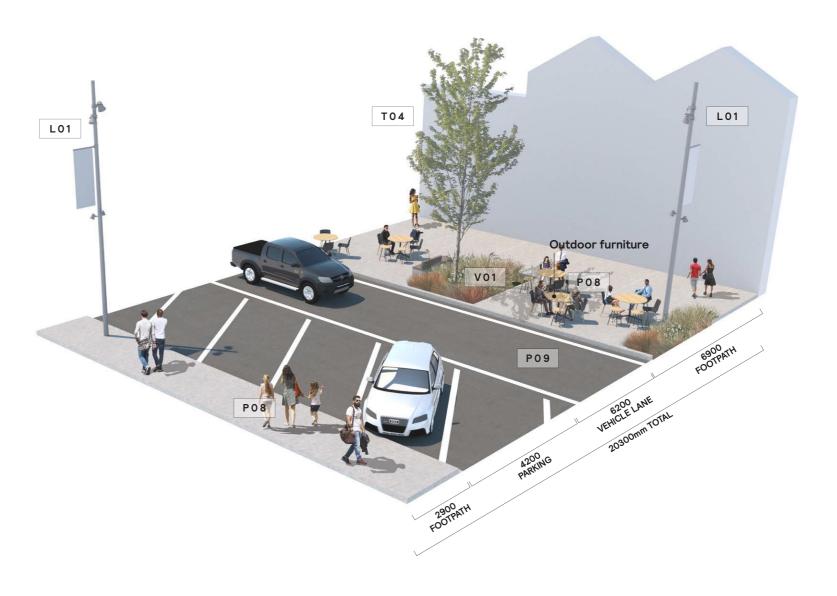
PR4\_ Provide furniture concrete stools F05



# C5.10 Earl Street

# **STREET UPGRADE A - OPTIMAL**

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



#### Design vision\_

Earl Street is to be upgraded to an enhanced street cross section maintaining one-way traffic, angled parking and an increased eastern footpath zone\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 2.9m (min.) to be provided on the west side of the street

 $\ensuremath{\text{DP2\_A}}$  A one-way street environment with carriageway widths of 6.2m (min.)

DP3\_ Angled parking bays 4.2m (long) and 2.25m (wide) provided on the west side of the street

DP4\_Increased footpath and planting zone 6.9m on the east side of the street

#### Public Realm Design Intent

**PR1\_** A Historic Core cross section with parallel parking on west side and increased footpath zone on east - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Historic Core lighting L01 and L01A

PR4\_ Provide furniture F01, F01A and F02

**PR5\_** Plant new street trees at regular intervals along east side of the street - T01 in tree grates and T04 within planting zones V01

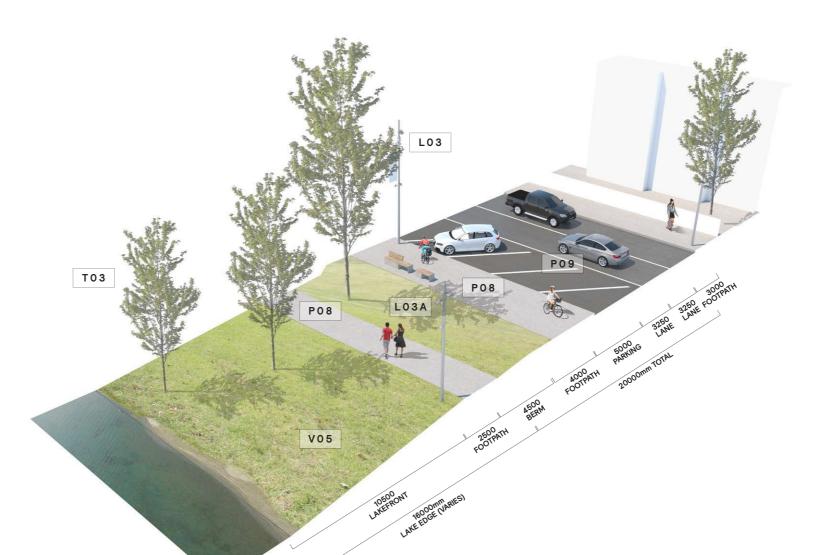




# C5.11 Lake Esplanade

# LAKE ESPLANADE UPGRADE

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



#### Design vision\_

Lake Esplanade is to be upgraded to an enhanced street cross section including two-way traffic, angled lakefront parking and footpaths on both sides\_

## Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 3.0m (min.) to be provided on both sides of the street

**DP2\_** A conventional two-way street environment with carriageway widths of **3.25**m (min.)

DP3\_ Angled parking bays 5.0m (long) and 2.25m (wide) provided on lakefront side of the street

#### Public Realm Design Intent

**PR1\_** A town centre street cross section with parallel parking on west side and shared path on north side - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Lakefront lighting L03 and L03A

PR4\_ Provide Lakefront furniture F03 and F03A

PR4\_ Plant new trees within Lakefront area, T03 in lawn V05.

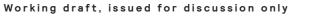


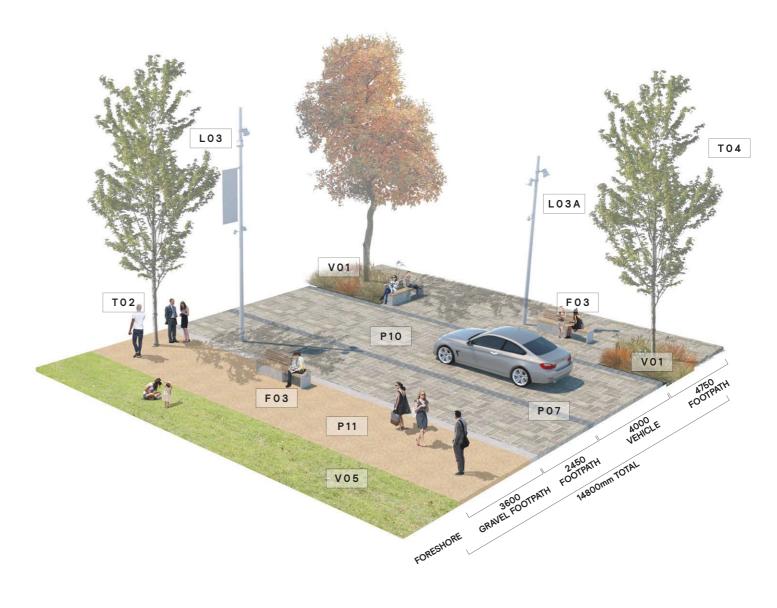




# **SHARED SPACE UPGRADE**

Cross sections are typical of the overall dimensions of the street shown - yet the dimensions do vary. Cross sections are located on the Location Plan above.





## Design vision\_

Marine Parade east of Church Street is to be upgraded to a shared space pedestrian priority street along the lakefront\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 5.0m (min.) to be provided on both sides of the street DP2\_ A shared two-way street environment with carriageway widths of 3.0m (min.) DP3\_ No parking provided

#### Public Realm Design Intent

**PR1\_** A Lakefront Promenade cross section with existing paving - Lakefront Paving P10 and Stone Delineator Strip P07

PR2\_ Lakefront lighting L03 and L03A

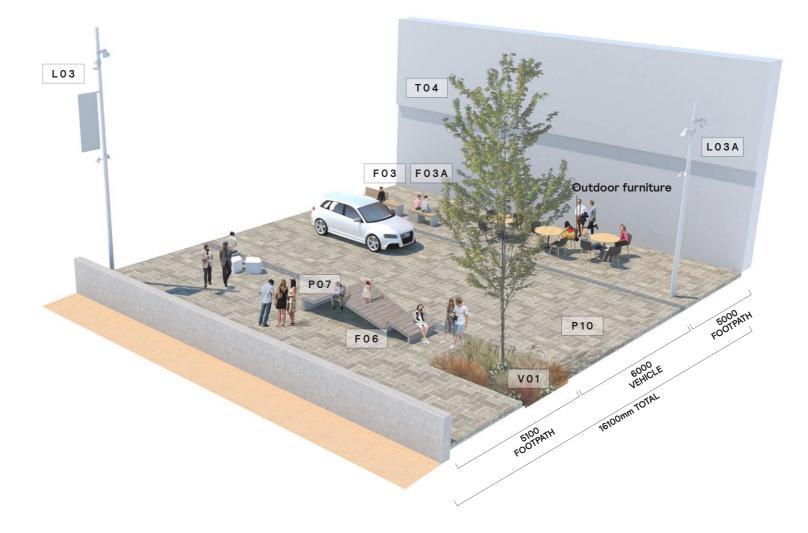
PR3\_ Provide Lakefront furniture F03, F03A and F07

**PR4\_** Plant new street trees at regular intervals on both sides of the road, T02 in hoggin P11, T03 in lawn V05, and T04 within planting zones V01









# C5.13 **Marine Parade West**

# **SHARED SPACE UPGRADE**

Cross sections are typical of the overall dimensions of the street shown - yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Marine Parade west of Church Street is be be upgraded to a shared space pedestrian priority street along the lakefront\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 5.0m (min.) to be provided on both sides of the street DP2\_ A shared two-way street environment with carriageway widths of 3.0m (min.) DP3\_ No parking provided

#### Public Realm Design Intent

**PR1\_** A Lakefront Promenade cross section with existing paving - Lakefront Paving P10 and Stone Delineator Strip P07

PR2\_ Lakefront lighting L03 and L03A

PR3\_ Provide Lakefront furniture F03, F03A, F06 and F07

PR4\_ Plant new street trees T01 in tree grates and T04 within planting zones V01

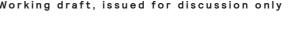


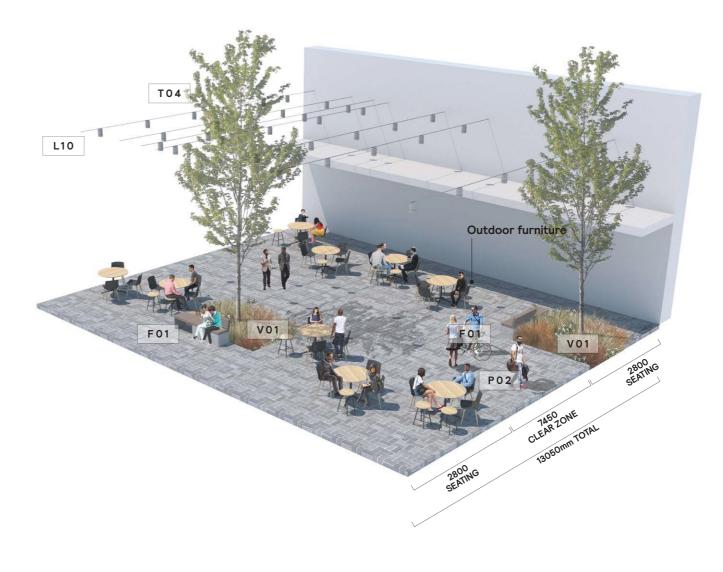




# PEDESTRIAN MALL UPGRADE

Cross sections are typical of the overall dimensions of the street shown - yet the dimensions do vary. Cross sections are located on the Location Plan above.





#### Design vision\_

Queenstown Mall is be be upgraded in line with other Historic Core improvements, maintaining the pedestrian connections to the Lakefront (south) to Camp Street (north)\_

#### Design Parameters and Technical Specification\_

DP1\_ Pedestrian mall 13.0m wide, including area for outdoor seating.

DP2\_ A 7.45m clear zone maintained for loading vehicles and walking access.

DP3\_ No parking provided

#### Public Realm Design Intent\_

**PR1\_** A flush single surface shared space environment in accordance with best practice design principles - P02Stone Paving

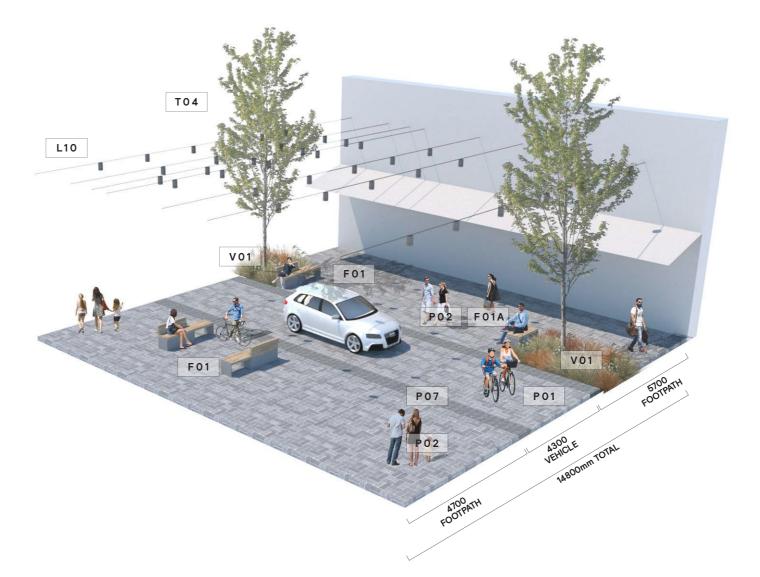
PR2\_ Catenary Lighting L10

PR3\_ Provide Historic Core Street furniture F01, F01A and F05

PR4\_ Plant new street trees - T01 in tree grates and T04 within planting zones V01







# C5.15 Rees Street

# SHARED SPACE UPGRADE

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Rees Street is to be upgraded to a shared space pedestrian priority street connecting Marine Parade to Shotover Street\_

#### Design Parameters and Technical Specification\_

 $\ensuremath{\mathsf{DP1}}\xspace$  Footpath widths of 4.7m (min.) to be provided on both sides of the street

DP2\_ A one-way street environment with carriageway widths of 4.3m (min.)

DP3\_ No parking provided

#### Public Realm Design Intent

**PR1\_** A flush single surface shared space environment in accordance with best practice design principles – P01 Stone carriageway and P02 Stone footpath

PR2\_ Flush stone tactile delineation band P07

PR3\_ Historic Core Street Lighting L01, L01A and Catenary Lighting L10

PR4\_ Provide Historic Core Street furniture F01, F01A and F05

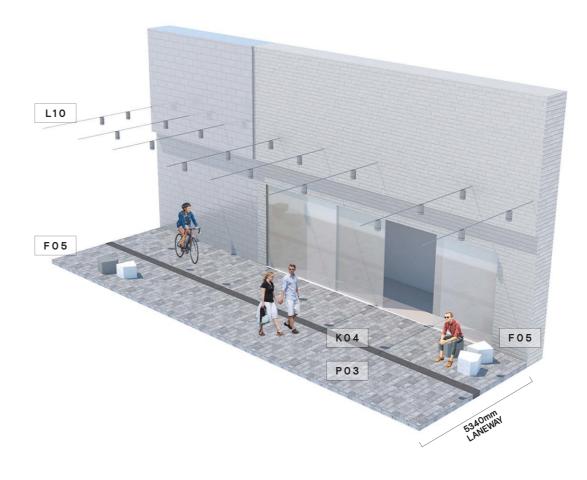
PR5\_ Plant new street trees T04 within planting zone V01





# LANEWAY UPGRADE

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



## Design vision\_

Searle Lane is to be upraded to a shared laneway connecting Camp Street through to Queenstown Mall and Church Street\_

Design Parameters and Technical Specification\_

DP1\_ A shared laneway 5.34m wide

DP2\_ No parking provided

## Public Realm Design Intent

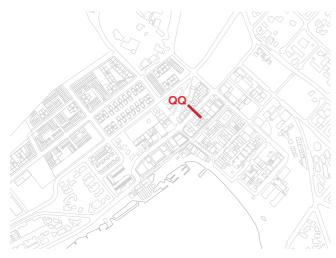
PR1\_ A Historic Core Laneway typology - P03 Stone Carriageway

PR2\_ Stone dish channel K04

PR3\_ Catenary lighting L10

PR4\_ Provide furniture concrete stools F05





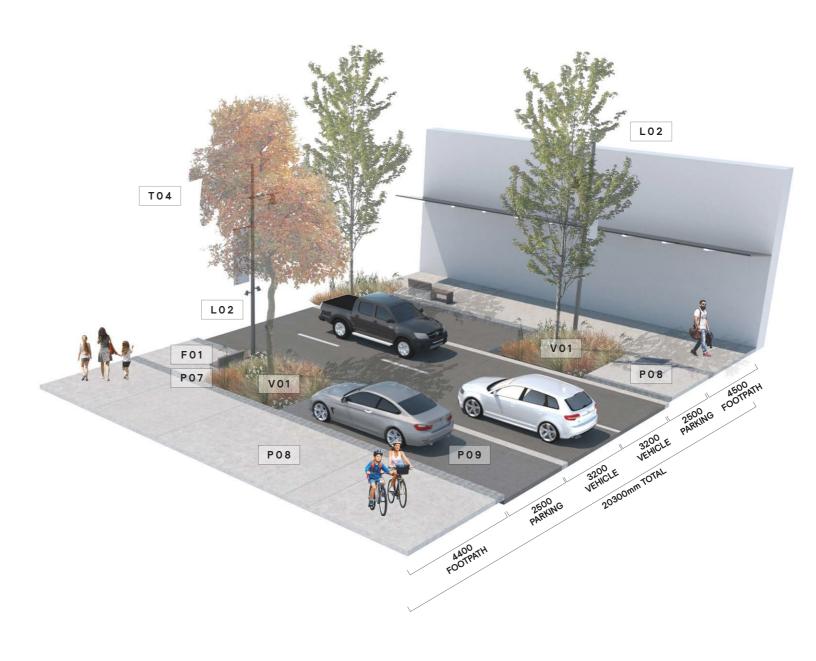
Location Plan

# C5.17 **Shotover Street**

# SHOTOVER / STANLEY STREET UPGRADES

Cross sections are typical of the overall dimensions of the street shown - yet the dimensions do vary. Cross sections are located on the Location Plan above.





#### Design vision\_

Shotover Street is to be upgraded to an enhanced street crossed section providing tourist operator loading, two-way traffic, indented parking, planting and generous footpaths\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 4.0m (min.) to be provided on both sides of the street

DP2\_ A conventional two-way street environment with carriageway widths of 3.2m

DP3\_ Indented parking bays 6.0m (long) and 2.5m (wide) provided on each side of the street, including loading bays for tourist operations

#### Public Realm Design Intent

**PR1\_** A town centre street cross section with parallel parking on west side and shared path on north side - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Town Centre lighting L02 and L02A

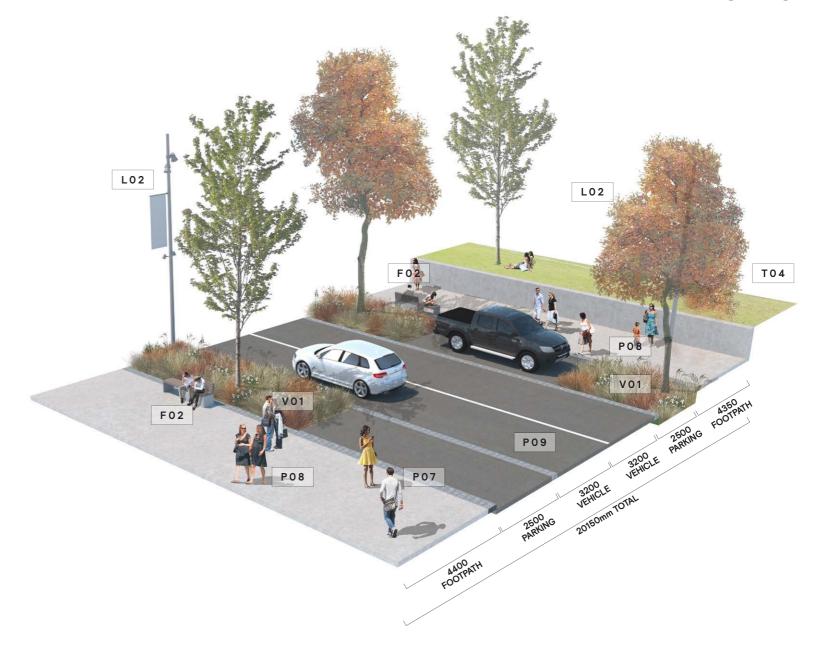
PR4\_ Provide furniture F01, F01A and F02

PR5\_ Plant new street trees T04 within planting zones V01





Location Plan



# C5.18 Stanley Street East

# SHOTOVER / STANLEY STREET UPGRADES

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Stanley Street East of Ballarat Street is to be upgraded to an enhanced street cross section providing capacity for public transport route, indented parking, planting and footpaths\_

## Design Parameters and Technical Specification\_

 $\mbox{DP1}\mbox{\_}$  Footpath widths of  $4.35\mbox{m}$  (min.) to be provided on both sides of the street

**DP2\_** A conventional two-way street environment with carriageway widths of **3.2**m (min.)

DP3\_ Indented parking bays 6.0m (long) and 2.5m (wide) provided on each side of the street

## Public Realm Design Intent

**PR1\_** A town centre street cross section with parallel parking on west side and shared path on north side - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Town Centre lighting L02 and L02A

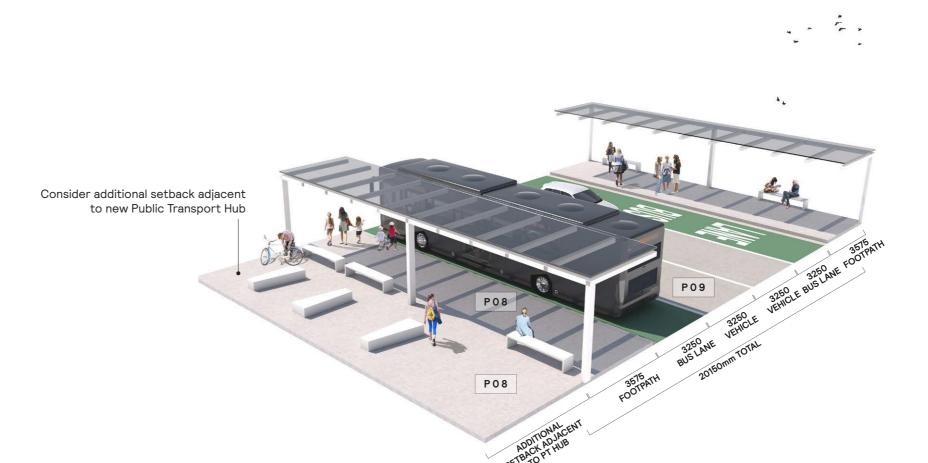
PR4\_ Provide furniture F02, F02A and F05

PR5\_ Plant new street trees T04 within planting zones V01





Location Plan



# C5.19 Stanley Street West

# SHOTOVER / STANLEY STREET UPGRADES

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.

#### Design vision\_

Stanley Street West of Ballarat Street in to be upgraded to provide a public transport interchange, dedicated bus lanes and an enhanced street cross section\_

## Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 3.75m (min.) to be provided on both sides of the street

**DP2\_** A conventional two-way street environment with carriageway widths of **3.25**m (min.)

DP3\_ Bus lanes 3.25m (wide) provided on each side of the street

DP4\_ No parking provided

## Public Realm Design Intent

**PR1\_** A town centre street cross section with parallel parking on west side and shared path on north side - P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Town Centre lighting L02 and L02A

PR4\_ Provide furniture F02, F02A and F05



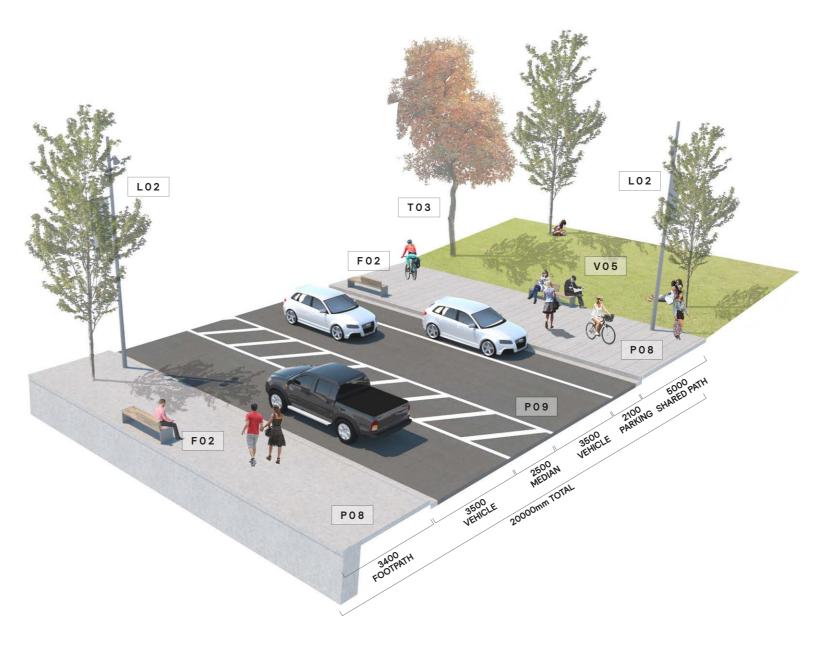




# C5.20 Thompson & Man Streets

# **TOWN CENTRE ARTERIAL**

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



#### Design vision\_

Thompson and Man Streets provide part of the Town Centre Arterials connection for State Highway 6A through Queenstown to Frankton and Glenorchy\_

#### Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 3.4m (min.) to be provided on south side of the street

 $\mbox{DP2}\_$  A two-way street environment with carriageway widths of  $3.5\mbox{m}$  (min.) and a  $2.5\mbox{m}$  median

DP3\_ Parallel parking 2.1m (wide) provided on the north side of the street

DP4\_ A shared path 5.0m wide provided on the north side of the street

#### Public Realm Design Intent

**PR1\_** A town centre arterials cross section with P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Town Centre lighting L02 and L02A

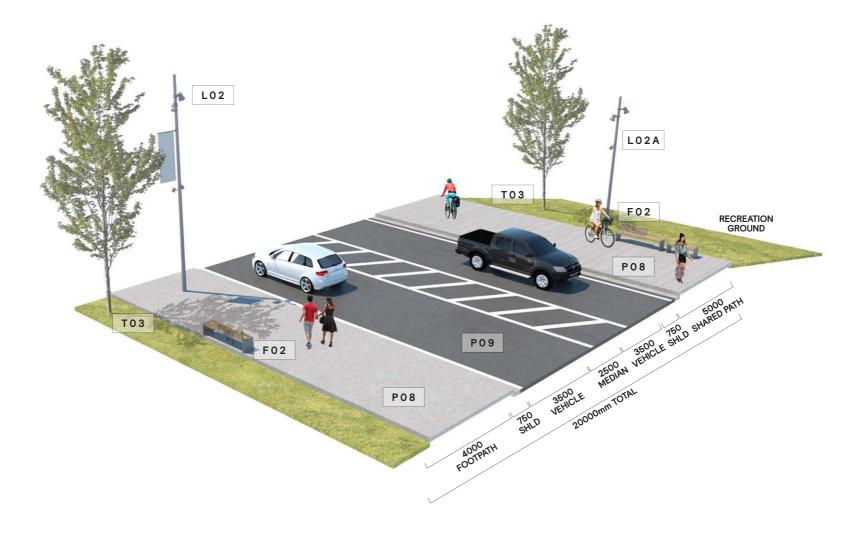
PR4\_ Provide furniture F02 and F02A

PR5\_ Plant new street trees at regular intervals on both sides of the road T01 and T03



-





# C5.21 Memorial Street

# **TOWN CENTRE ARTERIAL**

#### Design vision\_

Memorial Street provides part of the Town Centre Arterials connection for State Highway 6A through Queenstown to Frankton and Glenorchy\_

## Design Parameters and Technical Specification\_

DP1\_ Footpath widths of 4.0 m (min.) to be provided on the south side of the street

 $\ensuremath{\mathsf{DP2}}\xspace_-$  A two-way street environment with carriageway widths of 3.5m (min.)

DP3\_ Traffic Median 2.5m (wide) provided

DP4\_ A shared path 5.0m provided on the north side of the street

## Public Realm Design Intent

**PR1\_** A town centre arterials cross section with P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Town Centre lighting L02 and L02a

PR4\_ Provide furniture F02 and F02A

PR5\_ Plant new street trees at regular intervals on both sides of the road T03

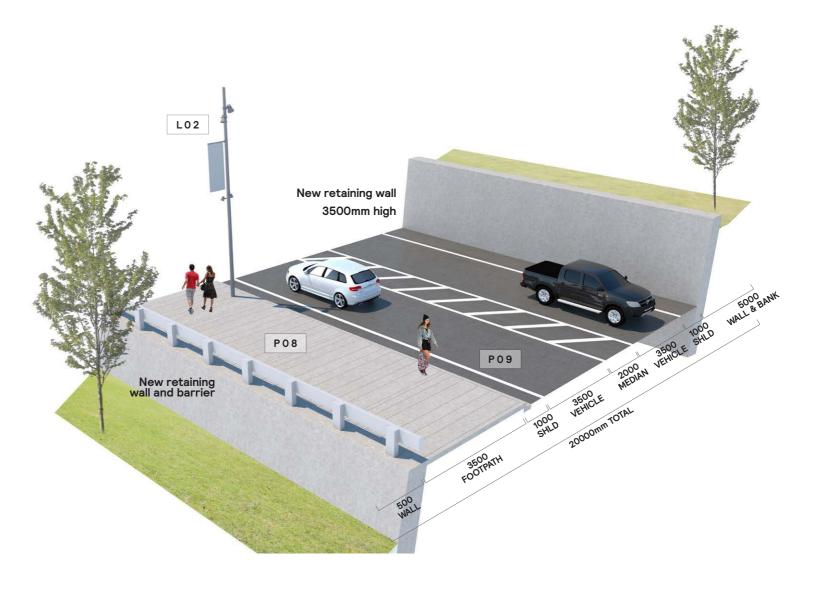




# C5.22 Melbourne & Henry Streets

# **TOWN CENTRE ARTERIAL**

Cross sections are typical of the overall dimensions of the street shown – yet the dimensions do vary. Cross sections are located on the Location Plan above.



#### Design vision\_

Melbourne and Henry Streets are connected through a new link, providing part of the Town Centre Arterials connection for State Highway 6A through Queenstown to Frankton and Glenorchy\_

#### Design Parameters and Technical Specification\_

 $\ensuremath{\mathsf{DP1}}\xspace_-$  Footpath widths of 3.5m (min.) to be provided on south side of the street

DP2\_ A two-way street environment with carriageway widths of 3.5m (min.) and a 2.0m median and 1.0m shoulders provided

DP3\_ No parking provided

#### Public Realm Design Intent

**PR1\_** A town centre arterials cross section with P09 Asphalt carriageway and P08 Concrete paving

PR2\_ Stone kerbs K01 and Concrete channel K02

PR3\_ Town Centre lighting L02 and L02A

This Tree Strategy provides guidance for future tree planting within Queenstown Town Centre. This is tree planting in both streets and public spaces.

As outlined in Section C2: Character Zones, there are four distinct precincts within the Queenstown Town Centre. The Tree Strategy outlines the existing planted character of these precincts and is refined into a palette.

The aim of this strategy is to reinforce the existing character tree planting character of Queenstown. Species have been chosen for suitability in the local climate, ease of maintenance and proven performance.

This strategy provides guidance in terms of tree character. Other species may be considered if they complement the existing character and fulfil maintenance / performance objectives of the QLDC Parks team.

HISTORIC CORE STREET TREES HISTORIC CORE PUBLIC SPACES TOWN CENTRE STREET TREES COMMUNITY HEART PRECINCT RECREATION GROUND / MEMORIAL PARK LAKEFRONT PROMENADE LAKEFRONT RESERVE QUEENSTOWN GARDENS LAKEVIEW STREET TREES

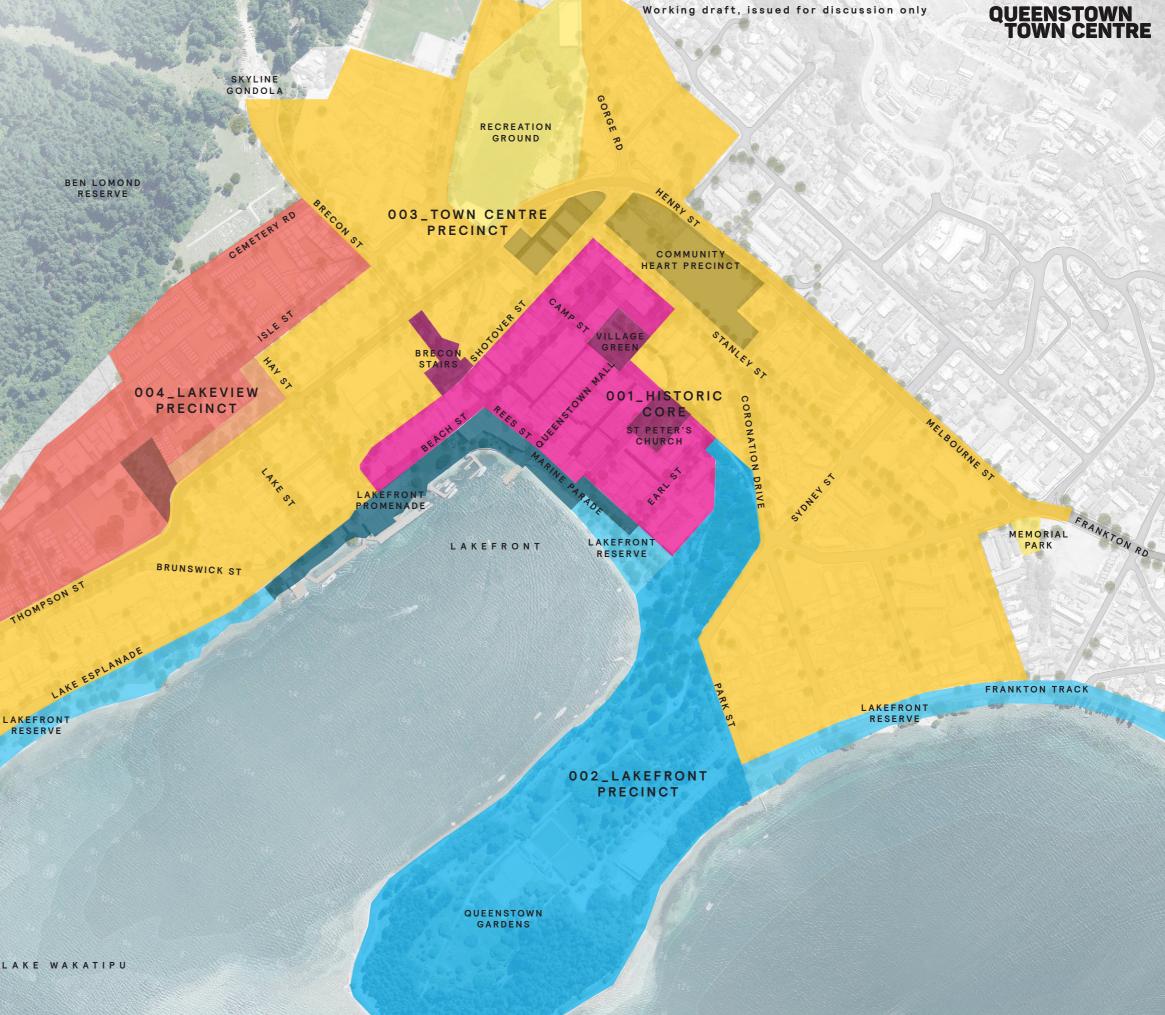
JAMES CLOUSTON RESERVE

ROUNDABOUT

LAKE WAKATIPU

1:2500 @ A1 1:5000 @ A3

LAKEVIEW PLAZA





# **C6.1 Historic Core - Trees\_**

This strategy provides guidance in terms of tree character. Other species may be considered if they complement the existing character and fulfil maintenance / performance objectives.

#### **EXISTING PALETTE - SELECTION**



Acer species - Street Tree



Acer species - Street Tree



Fraxinus species - Mall Tree



Beluta species - Street Tree



Natives - Public space Pseudopanax species



Large specimen tree - Public space



Natives - Public space Cordyline australis

#### STREET TREES PALETTE - AUTUMN COLOUR



Acer species - Street Tree



Betula species - Birch



Liquidambar species - Street Tree

PUBLIC SPACE PALETTE - NATIVES



Liriodendron species - Street Tree



Nyssa species - Street Tree



Prunus species - Street Tree



Zelkova species - Street Tree

#### STREET TREES PALETTE - AUTUMN COLOUR



Beech / Nothofagus species



Carpinus species - Hornbeam



Beech / Nothofagus species



Kowhai - Sophora microphylla



Manuka - Leptospermum scoparium



Ti Kouka / Cabbage Tree - Cordyline australis



Pseudopanax species

Page\_ 069

Working draft, issued for discussion only QUEENSTOWN TOWN CENTRE QUEENSTOWN TOWN CENTRE PUBLIC REALM DESIGN GUIDELINES **DESIGN APPLICATION** SKYLINE GONDOLA C6.2 RECREATION GROUND **Town Centre Tree Strategy** BEN LOMOND RESERVE COMMUNITY Street tree planting should reinforce the existing character of the Town HEART PRECINCT Centre - exotic deciduous tree planting with strong autumn colours. Other characteristics that these trees has been chosen for include spring flowers, colourful fruit, interesting bark, form of the tree, leaf shape and colour and attractiveness to bird life. The Community Heart Precinct should have a refined selection of species, appropriate for the highly urban pedestrian spaces. The Recreation Ground palette should reflect the existing planting, with Acers and Beeches as required. TOWN CENTRE STREET TREES LAKEVIEW COMMUNITY HEART PRECINCT RECREATION GROUND / MEMORIAL PARK MEMORIAL LAKEFRONT BRUNSWICK ST FRANKTON TRACK ONE MILE ROUNDABOUT LAKE WAKATIPU 1:2500 @ A1 1:5000 @ A3 Queenstown Town Centre\_ Public Realm Design Guidelines\_ Version 6\_ 20 April 2018\_



### **C6.2 Town Centre - Trees\_**

This strategy provides guidance in terms of tree character. Other species may be considered if they complement the existing character and fulfil maintenance / performance objectives.

#### **EXISTING PALETTE - SECTION**



Quercus species - Street Tree



Betula species - Street Tree



Acer species - Recreation Ground



Populus species - Recreation Ground



Willow - Recreation Ground



Nothofagus species - Beech Recreation Ground

#### STREET TREES PALETTE - AUTUMN COLOUR



Acer species - Maple



Betula species - Birch



Quercus species - Oak



Beech / Nothofagus species



Liquidambar species - Street Tree



Liriodendron species - Street Tree



Nyssa species - Street Tree



Prunus species - Street Tree



Zelkova species - Street Tree



Carpinus species - Hornbeam



Beech / Nothofagus species



Ti Kouka / Cabbage Tree
- Cordyline australis



## C6.3 Lakefront & Gardens - Trees\_

This strategy provides guidance in terms of tree character. Other species may be considered if they complement the existing character and fulfil maintenance / performance objectives.

#### **EXISTING PALETTE - SELECTION**



Photinia species - Public space



Cordyline australis - Public Space



Ulmus species - Public Space



Salix species - Public Space



Betula species - Lakefront Reserve



Poplar species - Lakefront Reserve

#### **EXOTIC PALETTE - AUTUMN COLOUR**



Betula species - Birch



Ulmus species - Elm



Liquidambar species - Street Tree



Zelkova species - Street Tree

#### NATIVE TREE PALETTE



Ti Kouka / Cabbage Tree
- Cordyline australis



Pseudopanax species





\_

## C6.4 Lakeview - Trees\_

This strategy provides guidance in terms of tree character. Other species may be considered if they complement the existing character and fulfil maintenance / performance objectives.

#### **EXISTING PALETTE - SELECTION**





Quercus species - Lakeview

Pinus species - Reserve

#### STREET TREE PALETTE - AUTUMN COLOUR







Liquidambar species - Street Tree



Liriodendron species - Street Tree



Nyssa species - Street Tree



Quercus species - Oak



Zelkova species - Street Tree

#### PUBLIC SPACE PALETTE - NATIVES



Beech / Nothofagus species



Ti Kouka / Cabbage Tree
- Cordyline australis



Pseudopanax species



### C7 Built Form Strategies

## Queenstown's unique character is the result of many factors including its location, engagement with nature, and the history of its occupation.

Existing built form and landscape elements have an aesthetic that is worthy of retention. New development should respect and develop that existing aesthetic rather than replace it. It is intended that Queenstown will continue to have a unique character that does not exist elsewhere.

Existing aesthetic characteristics to be retained and/or referred to in the future plan include:

- · Relatively few building materials and colours;
- $\cdot$  Simple and unadorned structures, rather than those with complex detailing;
- · No-nonsense pragmatic, functional and robust buildings and structures;
- Calm and informal rather than hectic and overly planned design;
- Engagement with both the lakefront and alpine landscape;
- · Historic structures and evidence of weathering;

Variety and diversity of individual buildings and open space is to be achieved through:

- · The idiosyncrasies of individual sites;
- · Their programme and individual requirements;
- The application of a restricted material and colour palette by a variety of architects and designers, articulated in different ways.









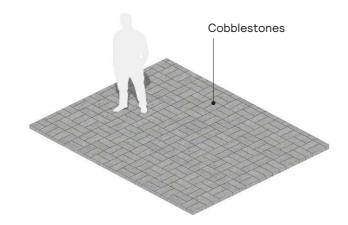
#### P01 Stone Paving - Carriageway

Historic Core Carriageway Paving

 $300 \times 150 \times 80 \text{mm}$  Stone pavers. Light, mid and dark finish (Rigid Base)

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



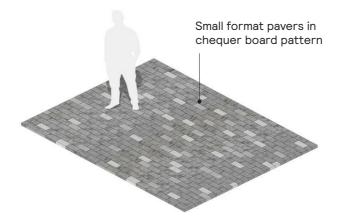
#### P02 Stone Paving - Footpath

Historic Core Footpath Paver

200 x 100 x 45mm cobblestones (Rigid Base)

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



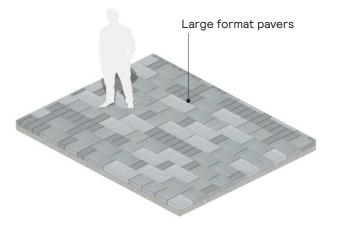
#### P03 Stone Paving - Laneway

Historic Core Laneway Paving

200 x 100 x 75mm pavers. (Rigid Base)

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



#### P04 Lakeview Paving - Shared Surface

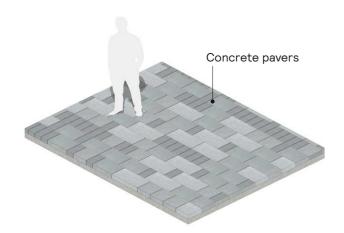
Lakeview Carriageway Paving

150 x 300 x 75mm Stone pavers 300 x 300 x 75mm Stone pavers 600 x 300 x 75mm Stone pavers

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



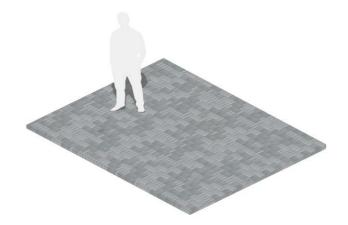


#### P05 Lakeview Paving - Footpath

 $150 \times 300 \times 45$ mm Stone pavers  $300 \times 300 \times 45$ mm Stone pavers  $600 \times 300 \times 45$ mm Stone pavers

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar

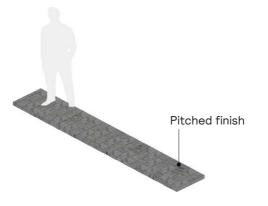


#### P06 Lakeview Paving - Laneway

 $100 \times 200 \times 75$ mm Stone pavers  $200 \times 200 \times 75$ mm Stone pavers  $400 \times 200 \times 75$ mm Stone pavers

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



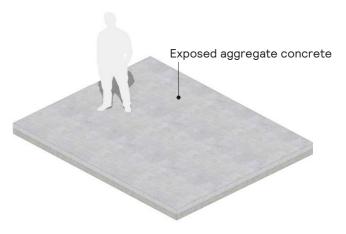
#### P07 Stone Delineator Strip

 $150 \times 300 \times 75$ mm Dark Stone Pavers in 600mm wide band.

+- 5mm Pitched finish.

100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

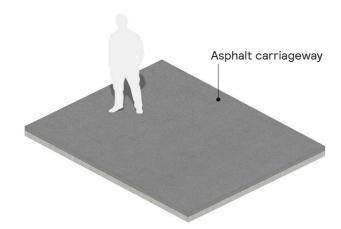
30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



#### P08 Concrete

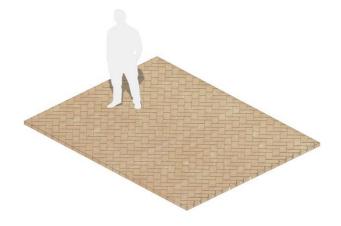
100mm min. thickness reinforced insitu exposed aggregate concrete with black oxide additive for tonal variation





#### P09 Asphalt

Asphalt carriageway to (QLDC) Standards



#### P10 Lakefront Paving

200 x 100 x 45mm Concrete unit. Sandy colour to match existing (Rigid Base).

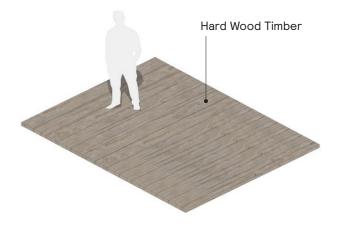
100mm min. Reinforced Concrete Slab on Compacted Base Course & Subgrade

30mm Steintec Tuffbed Bedding Mortar - Steintec Tuffgrout Jointing Mortar



#### P11 Hoggin

75mm Thick layer of compacted bound aggregate paving



#### P12 Timber Deck

Sustainably sourced hardwood timber to match existing. Anti-slip treatment.





#### P15 Heritage Mats

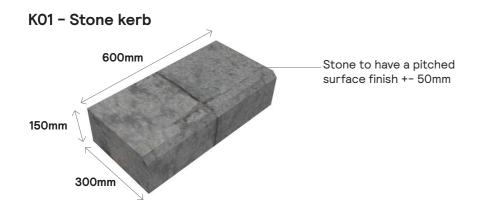
'Black crystal granite' 40mm thick flagstone with sawn finish to all sides.

Select sandblasted text 3mm deep. Text and Content varies. Text to be provided by QLDC Heritage



#### P01 - Stone Paving - shared surface





#### Light grey stone module\_

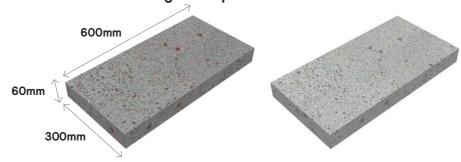
Granite 342 'Light Grey' (or similar approved) saw cut with brushed flame finished wearing surface. Arris to exposed leading edges. (Finish subject to slip testing)

#### Mid grey stone module\_

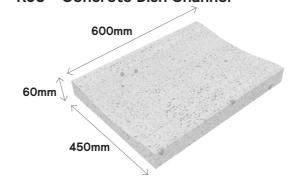
wearing surface. Arris to exposed leading edges. (Finish subject to slip testing)

Granite 654 'Mid Grey' (or similar approved) saw cut with brushed flamed finished

#### P02 - Stone Paving - footpath



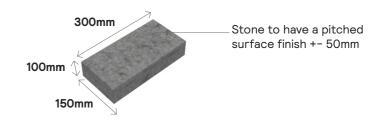
#### **K03 - Concrete Dish Channel**



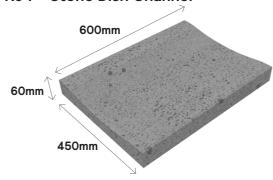
#### Dark grey stone module\_

Type B 'Dark Grey' Basalt (or similar approved) saw cut with brushed flamed finished wearing surface. Arris to exposed leading edges. (Finish subject to slip

#### P07 - Stone delineator strip



#### KO4 - Stone Dish Channel







ELEVATION - F02









PLAN - F02

PLAN - F02A

**ELEVATION - F02 AND F02A** 

**ELEVATION - F04 AND F04A** 

## **Street Furniture Seating - Benches**

Outline Specification \_

Select Grade Hardwood Timber Slats with Natural oil Finish. Solid dark stone block, honed finish with graffiti guard.

Select Metal Frame - Select Grade Hardwood Timber Slats with Natural oil Finish. Surface or Sub-surface mounted.

Precast reinforced concrete, light sandblast finish with concrete sealer / graffiti guard. Surface or subsurface mounted (Concrete base only on F01/A, F03/A, F04/A).



F 0 1 Seat Type 1 - Historic Core

Timber bench with backrest. 4000mm length x 450mm width x 450mm high.



Seat Type 1A - Historic Core

F01A

Timber bench with backrest. 1200mm l x 450mm w x 450mm h.



Seat Type 2 - Town Centre

F02

Timber bench with backrest. 4000mm length x 450mm width x 450mm high.



Seat Type 2A - Town Centre

F02A

Timber bench with backrest. 1200mm I x 450mm w x 450mm h.



**ELEVATION - F02A** 



**ELEVATION - F04** 



**ELEVATION - F04A** 



F03 Seat Type 3 - Lakefront

Timber bench with backrest. 4000mm length x 450mm width x 450mm high.



F03A Seat Type 3A - Lakefront

Timber bench with backrest.



F 0 4

Seat Type 4 - Lakeview Timber bench with backrest.

x 450mm high.



F04A

Seat Type 4A - Lakeview

Timber bench with backrest. 1200mm | x 450mm w x 450mm h. 4000mm length x 450mm width 1200mm | x 450mm w x 450mm h.



## D2 Street Furniture Seating Arrangement











Bench Pair 2 x F01A Bench Seat and Bench
F01 Seat and F01A Bench

Small 'L'
F01 Seat and F01A Bench

**Large 'L'**F01 Seat and 2 x F01A Bench

F01 Seat and 2 x F01A Bench



### **D2 Street Furniture Seating - Stools**

F05

#### Seat Type 5 - Stools

Small concrete stools. 400mm d x 400mm h x 400mm w.

Precast reinforced concrete with varying black oxide additive. Light sandblast finish with select concrete sealer / graffiti guard. Surface or sub-surface mounted.



5 x F05 UNITS



3 x F05 UNITS



2 x F05 UNITS



**ELEVATION** 













### D2 Street Furniture Lakefront Seating

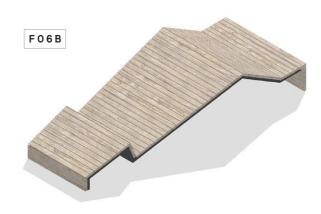


#### Seat Type 6A - Timber lounger Small

Timber lakefront lounger 1500mm w x 1500mm l x 450-950mm h.

Select Grade Hardwood Timber Slats with Natural oil Finish.

Select Metal Frame - Select Grade Hardwood Timber Slats with Natural oil Finish. Surface or Sub-surface mounted.

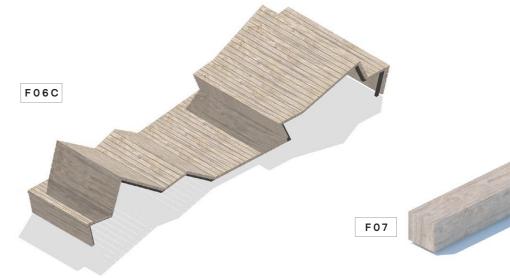


#### Seat Type 6B - Timber lounger Medium

Timber lakefront lounger 1500mm w x 4000mm l x 450-950mm h.

Select Grade Hardwood Timber Slats with Natural oil Finish.

Select Metal Frame - Select Grade Hardwood Timber Slats with Natural oil Finish. Surface or Sub-surface mounted.

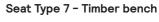


#### Seat Type 6C - Timber lounger Large

Timber lakefront lounger 1500mm w x 6500mm l x 450-950mm h.

Select Grade Hardwood Timber Slats with Natural oil Finish.

Select Metal Frame - Select Grade Hardwood Timber Slats with Natural oil Finish. Surface or Sub-surface mounted.



Solid Timber Lakefront Bench 450mm w x 3000mm l x 450mm h.

Select Grade Hardwood Timber element.



## D2 Street Furniture Lakefront Timber lounger

F06C F06B F06A F06B F06C

PLAN



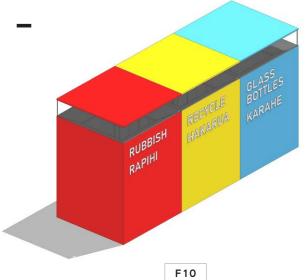




ELEVATION



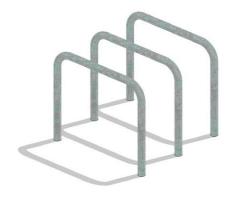
### D3 Street Furniture Proprietary



Triple Bin

Standard Queenstown Rubbish/Recycling/ Glass Enclosure. Fits 3 x 240L Wheelie bin. Powder coated mild steel body and lid. Surface mounted, locking door. Wasteminz colours, logos and multi-lingual.

These bins are currently being trialled by QLDC and have received good feedback to date.



F11 Bike rack

BR\_02 - Supplier Walkspace.
Bead blasted stainless
steel 304 pipe. 50mm diam
x 1000mm w x 900mm h.
Surface or subsurface
mounted.

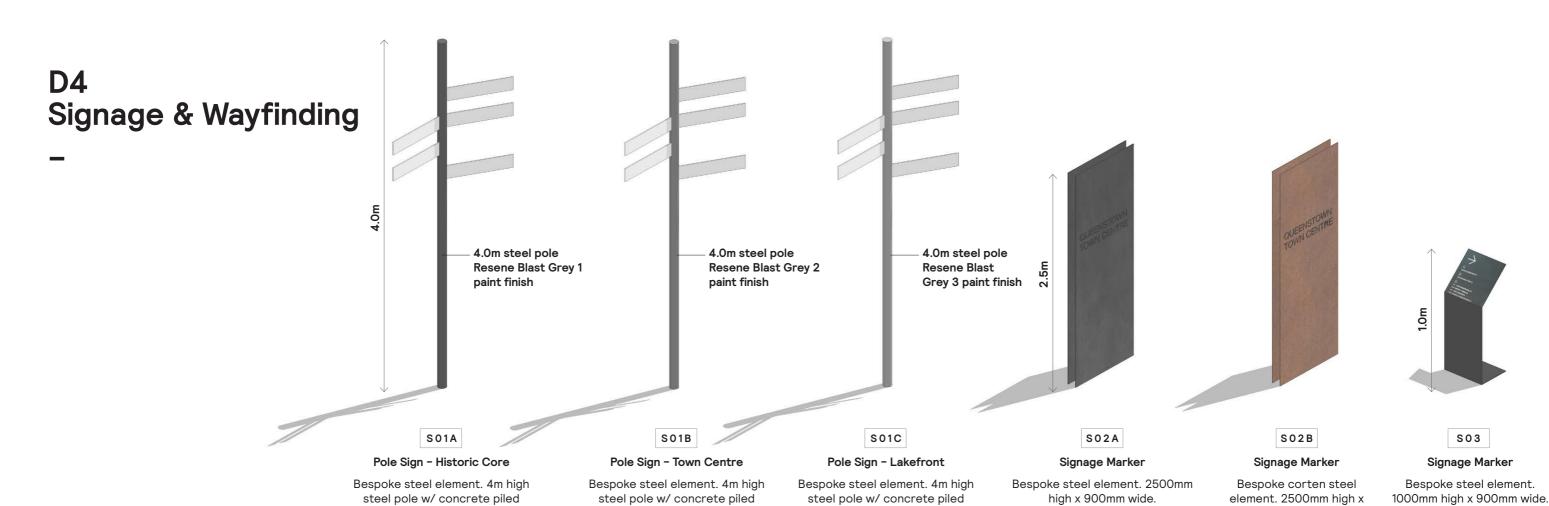


F12

**Drinking Fountain** 

DF02 – Supplier Walkspace.
316 Stainless steel fabrication,
Enware plumbing hardware.
575mm d x 150mm w x 775mm h.
Wheelchair accessible. Water bottle
refill and dog bowl options. Surface
or subsurface mounting.





footing. Steel direction arrows

700 x 150mm fixed to pole at 2.5

- 3.5m high.

Galvanised with select Resene

Blast Grey 2 paint finish.

footing. Steel direction arrows

700 x 150mm fixed to pole at 2.5

- 3.5m high.

Galvanised with select Resene

Blast Grey 3 paint finish.

footing. Steel direction arrows

700 x 150mm fixed to pole at 2.5

- 3.5m high.

Galvanised with select Resene

Blast Grey 1 paint finish.

S 0 3

Signage Marker

Laser Cut Text - Galvanised

with select Resene Blast

Grey paint finish.

Laser Cut Text - Galvanised with

select Resene Blast Grey paint

finish.

900mm wide.

Laser Cut Text.



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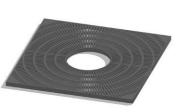
### D5 Street Trees

#### TO1A Tree grate A - Black steel

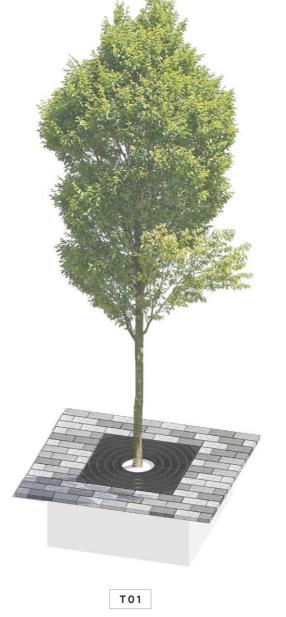
Shot blast, cast aluminium with 304 S/S
Paving Border. 1050mm w x 1050mm h
x 35mm. Powder coat select Resene
Blast Grey 1 paint finish.

#### T01B Tree grate B - Corten

Custom corten steel, laser cut detail, with 304 S/S Paving Border. 1050mm w x 1050mm h x 35mm.



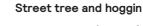




Street tree and tree grate

New street tree and tree pit with steel grate





New street tree and tree pit with hoggin surface finish, steel edge detail



T03
Street tree and lawn

New street tree and lawn

QUEENSTOWN TOWN CENTRE
PUBLIC REALM DESIGN GUIDELINES
DESIGN DETAILS

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## D6 Lighting Strategy

The Street lighting of the Town Centre Arterials, Shotover and Stanley Street will be to a V3 Category. This will be achieved using Light Types L01, L02, L03 and L04.

Camp Street lighting will be to a P8 Category and achieved using both L01 and L01A.

The Town Centre Streets lighting will be to a P3 Category. This will be achieved using both street and pedestrian optics - specific to Character Zones (Refer Section C2).

The low traffic / shared spaces in the Historic Core will have lighting to a P4 Category. This will be achieved using both L01 and L01A.

Amenity Highlights will be provided as shown and within the shared spaces. This will be achieved using the fittings outlined above and supplemented with both L10 Catenary Lighting and L11 Wall mounted lighting.

KEY

LIGHTING CATEGORY V3

TOWN CENTRE ARTERIALS / PUBLIC & PASSENGER TRANSPORT

LIGHTING CATEGORY P8
CAMP STREET

LIGHTING CATEGORY P3
TOWN CENTRE STREETS

LIGHTING CATEGORY P4
SPECIAL DECORATIVE / LOW TRAFFIC, SHARED SPACE

AMENITY HIGHLIGHTS

RECREATION GROUND

Working draft, issued for discussion only

QUEENSTOWN GARDENS

QUEENSTOWN TOWN CENTRE

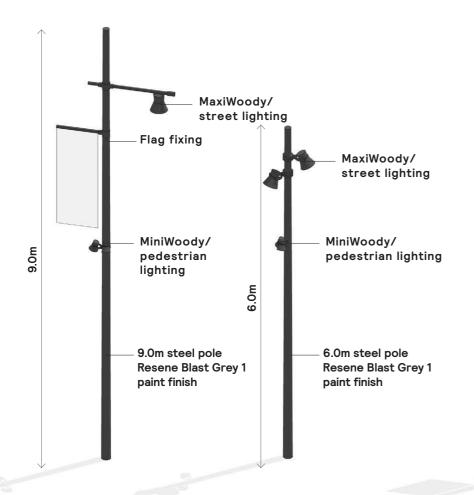


MaxiWoody/ street/ area lighting

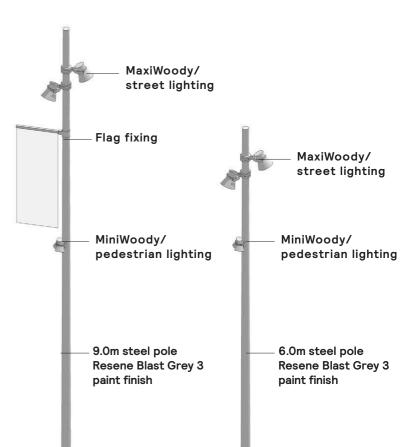


MiniWoody/ pedestrian lighting

# Lighting



MaxiWoody/ street lighting Flag fixing MaxiWoody/ street lighting MiniWoody/ MiniWoody/ pedestrian lighting pedestrian lighting 9.0m steel pole 6.0m steel pole Resene Blast Grey 2 Resene Blast Grey 2 paint finish paint finish



L01

#### Historic Core - Light Type 1

9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 8m. Pedestrian lighting mounted at 4m.

iGuzzini Woody EH42 or EH44 3000k street optic or (special 2700k) warm white. Arm 5987 or custom made. Mini woody BU87 3000k or (special 2700k) warm white

L01A

#### Historic Core - Light Type 1A

6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

iGuzzini MaxiWoody Compact BU97 or BU99 3000k or (special 2700k) warm white. Mini woody BU87 3000k or (special 2700k) warm white

L02

#### Town Centre - Light Type 2

9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 8m. Pedestrian lighting mounted at 4m.

iGuzzini Woody EH42 or EH44 3000k street optic Arm 5987 or custom made. Mini woody BU87 3000k

L02A

#### Town Centre - Light Type 2A

6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

iGuzzini MaxiWoody Compact BU97 or BU99 3000k. Mini woody BU87 3000k

#### L03 Lakefront - Light Type 3

9.0m high steel pole w/ concrete piled footing. Street lighting mounted at 8m. Pedestrian lighting mounted at 4m

iGuzzini MaxiWoody Compact BU97 or BU99 3000k Mini woody BU87 3000k

L03A

#### Lakefront - Light Type 3A

6.0m high steel pole w/ concrete piled footing. Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

iGuzzini MaxiWoody Compact BU97 or BU99 3000k. Mini woody BU87 3000k





MaxiWoody/ street/ area lighting

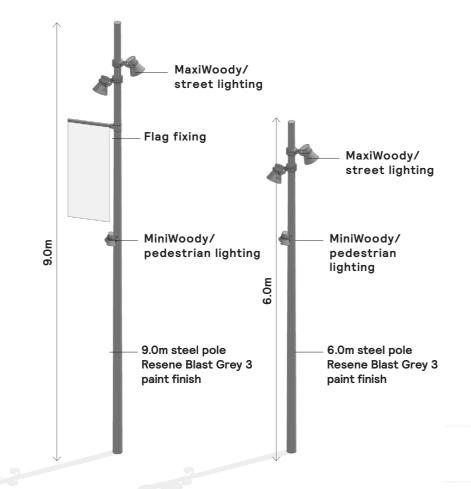


MiniWoody/ pedestrian lighting



iRoll catenary / wall lighting

## D6 Lighting



#### Lakeview - Light Type 4

L04

8.0m high steel pole w/ concrete piled footing. Street lighting mounted at 7m. Pedestrian lighting mounted at 4m.

iGuzzini MaxiWoody Compact BU97 or BU99 3000k Mini woody BU87 3000k

#### Lakeview - Light Type 4A

L04A

6.0m high steel pole w/ concrete piled footing.Street lighting mounted at 5.5m. Pedestrian lighting mounted at 4m.

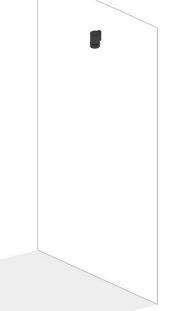
iGuzzini MaxiWoody Compact BU97 or BU99 3000k Mini woody BU87 3000k



#### Catenary - Light Type 10

Catenary Lighting iGuzzini iroll65 Bi16 or Bi18 3000k special catenary mount bracket.

Ronstan SS Metric cabling. ACS2-M08, turnbuckle both ends. Electrical cable with black UV stable sheath.



L11

#### Wall mounted - Light Type 11

Wall mounted Lighting iGuzzini iroll65 Bi24 3000k wide flood wall mount.



## D7 Drainage Infrastructure

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